#### Clustering, K-Means, and K-Nearest Neighbors

CMSC 678 UMBC

Most slides courtesy Hamed Pirsiavash

# Outline

#### **Clustering basics**

K-means: basic algorithm & extensions

**Cluster evaluation** 

Non-parametric mode finding: density estimation

Graph & spectral clustering

Hierarchical clustering

K-Nearest Neighbor

# Clustering

Basic idea: group together similar instances

Example: 2D points



# Clustering



One option: small Euclidean distance (squared)  $dist(\mathbf{x}, \mathbf{y}) = ||\mathbf{x} - \mathbf{y}||_2^2$ 

Clustering results are crucially dependent on the measure of similarity (or distance) between points to be clustered

# Clustering algorithms

Simple clustering: organize elements into k groups K-means Mean shift

Spectral clustering

Hierarchical clustering: organize elements into a hierarchy

Bottom up - agglomerative Top down - divisive



# Clustering examples: Image Segmentation



# Clustering examples: News Feed

Google	•	🔍 +Subhransu 🎹 🚺 🕂 🎆
News	U.S. edition - Modern -	Personalize
Top Stories Indiana Iran Nigeria Yemen Trevor Noah Germanwings Joni Mitchell Streaming media Google J. Paul Getty Springfield-Holyoke Suggested for you World U.S. Business Technology	Top StoriesImage: Stories of the stories of th	<ul> <li>Cet Google News on the go.</li> <li>Try the free app for your phone or tablet.</li> <li>Import of Coogle play</li> <li>Import of Co</li></ul>
Entertainment Sports	Firstpost Tikrit, Iraq (CNN) ISIS is gone, but the fear remains. As Iraqi forces, aided by Shiite militiamen, took control Wednesday of the northern city of Tikrit, they found vehicles laden with explosives and buildings that might be booby-trapped.	Today     Thu     Fri     Sat       Image: State of the
Health Spotlight Science	ABC News ABC News ABC News AB	46° 28°       59° 45°       64° 47°       48° 30°         The Weather Channel - Weather Underground - AccuWeather         Sporte cooree       ✓

# Clustering examples: Image Search



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# Clustering using k-means

Data: D-dimensional observations (x1, x2, ..., xn)

Goal: partition the **n** observations into **k** ( $\leq$  **n**) sets **S** = {S<sub>1</sub>, S<sub>2</sub>, ..., S<sub>k</sub>} so as to minimize the within-cluster sum of squared distances

$$rgmin_{\mathbf{S}} \sum_{i=1}^{k} \sum_{\mathbf{x} \in S_{i}} ||\mathbf{x} - \mu_{i}||^{2}$$

# Lloyd's algorithm for k-means

Initialize k centers by picking k points randomly among all the points

Repeat till convergence (or max iterations)

Assign each point to the nearest center (assignment step)



Estimate the mean of each group (update step)

https://www.csee.umbc.edu/courses/graduate/678/spring18/kmeans/

# Properties of the Lloyd's algorithm

Guaranteed to converge in a finite number of iterations objective decreases monotonically local minima if the partitions don't change. finitely many partitions → k-means algorithm must converge

Running time per iteration Assignment step: O(NKD) Computing cluster mean: O(ND)

Issues with the algorithm:

Worst case running time is super-polynomial in input size No guarantees about global optimality

Optimal clustering even for 2 clusters is NP-hard [Aloise et al., 09]

#### k-means++ algorithm

## A way to pick the good initial centers

Intuition: spread out the k initial cluster centers

The algorithm proceeds normally once the centers are initialized

[Arthur and Vassilvitskii'07] The approximation quality is O(log k) in expectation

k-means++ algorithm for initialization:

- 1. Chose one center uniformly at random among all the points
- For each point **X**, compute
   D(**X**), the distance between x and the nearest center that has already been chosen
- 3. Chose one new data point at random as a new center, using a weighted probability distribution where a point **x** is chosen with a probability proportional to D(**x**)<sup>2</sup>
- 4. Repeat Steps 2 and 3 until k centers have been chosen

# Fast kmeans

- Intuition: If a data point is close to center i and far from center j, and center j has not moved much since the last iteration, we don't need to recalculate the distance for center j.
- Use triangle inequality to prune the number of distances that you should recalculate.

# k-means for image segmentation



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# Clustering using density estimation

One issue with k-means is that it is sometimes hard to pick k

The mean shift algorithm seeks modes or local maxima of density in the feature space

Mean shift automatically determines the number of clusters



Kernel density estimator

Small h implies more modes (bumpy distribution)

 $K(\mathbf{x}) = \frac{1}{Z} \sum_{i=1}^{N} \exp\left(-\frac{||\mathbf{x} - \mathbf{x}_i||^2}{h}\right)$ 

### Mean shift algorithm

For each point x<sub>i</sub>:

# find m<sub>i</sub>, the amount to shift each point x<sub>i</sub> to its centroid

return {m<sub>i</sub>}

# Mean shift algorithm

For each point x<sub>i</sub>:

set  $m_i = x_i$ 

while not converged:

**compute** *weighted average of neighboring point* 

return  $\{m_i\}$ 

### Mean shift algorithm

For each point  $x_i$ : set  $m_i = x_i$ while not converged: compute  $m_i = \frac{\sum_{x_j \in N(x_i)} x_j K(m_i, x_j)}{\sum_{x_j \in N(x_i)} K(m_i, x_j)}$ return  $\{m_i\}$ weighted average

Pros:

Does not assume shape on clusters Generic technique Finds multiple modes Parallelizable Cons: Slow: O(DN<sup>2</sup>) per iteration Does not work well for high-dimensional features

self-clustering to based on kernel (similarity to other points)















# Mean shift clustering

- Cluster all data points in the attraction basin of a mode
- Attraction basin is the region for which all trajectories lead to the same mode — correspond to clusters



# Mean shift for image segmentation

- ◆ Feature: L\*u\*v\* color values
- Initialize windows at individual feature points
- Perform mean shift for each window until convergence
- Merge windows that end up near the same "peak" or mode





## Mean shift clustering results









http://www.caip.rutgers.edu/~comanici/MSPAMI/msPamiResults.html

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### Hierarchical clustering

Agglomerative: a "bottom up" approach where elements start as individual clusters and clusters are merged as one moves up the hierarchy

Divisive: a "top down" approach where elements start as a single cluster and clusters are split as one moves down the hierarchy

# Agglomerative clustering

Agglomerative clustering:

First merge very similar instances Incrementally build larger clusters out of smaller clusters

Algorithm:

Maintain a set of clusters

Initially, each instance in its own cluster **Repeat**:

Pick the two "closest" clusters Merge them into a new cluster Stop when there's only one cluster left

Produces not one clustering, but a family of clusterings represented by a dendrogram



# Agglomerative clustering

How should we define "closest" for clusters with multiple elements?

Closest pair: single-link clustering Farthest pair: complete-link clustering Average of all pairs



## Agglomerative clustering

#### Closest pair (single-link clustering)



Farthest pair (complete-link clustering)



[Pictures from Thorsten Joachims]

# Summary

Clustering is an example of unsupervised learning

♦ Partitions or hierarchy

- Several partitioning algorithms:
  - k-means: simple, efficient and often works in practice
    - k-means++ for better initialization
  - mean shift: modes of density
    - slow but suited for problems with unknown number of clusters with varying shapes and sizes
  - spectral clustering: clustering as graph partitions
    - solve  $(\mathbf{D} \mathbf{W})\mathbf{x} = \lambda \mathbf{D}\mathbf{x}$  followed by k-means
- ◆ Hierarchical clustering methods:
  - Agglomerative or divisive
    - single-link, complete-link and average-link

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### Nearest neighbor classifier

Will Alice like the movie?
Alice and James are similar
James likes the movie →
Alice must/might also like the movie

Represent data as vectors of feature values

Find closest (Euclidean norm) points



## Nearest neighbor classifier

Training data is in the form of  $(\mathbf{x}_1,y_1),(\mathbf{x}_2,y_2),\ldots,(\mathbf{x}_n,y_n)$ Fruit data:

label: {apples, oranges, lemons}
attributes: {width, height}

height



## Nearest neighbor classifier



# k-Nearest neighbor classifier

Take majority vote among the k nearest neighbors



# k-Nearest neighbor classifier

Take majority vote among the k nearest neighbors



# Decision boundaries: 1NN



# Inductive bias of the kNN classifier

Choice of features

We are assuming that all features are equally important

What happens if we scale one of the features by a factor of 100?

Choice of distance function

Euclidean, cosine similarity (angle), Gaussian, etc ...

Should the coordinates be independent?

Choice of k





What is  $P(\mathbf{x}|\text{neighborhood of pixels around } \mathbf{x})$ 

Find all the windows in the image that match the neighborhood

To synthesize  ${f x}$ 

pick one matching window at random

assign  $\boldsymbol{x}$  to be the center pixel of that window

An **exact** match might not be present, so find the **best** matches using **Euclidean distance** and randomly choose between them, preferring better matches with higher probability



#### Nearest neighbors

















# Practical issue when using kNN: speed

Time taken by kNN for N points of D dimensions time to compute distances: O(ND) time to find the k nearest neighbor O(k N) : repeated minima O(N log N) : sorting O(N + k log N) : min heap O(N + k log k) : fast median Total time is dominated by distance computation

We can be faster if we are willing to sacrifice exactness

# Practical issue when using kNN: Curse of dimensionality



How many neighborhoods are there?

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# Slides credit

Slides are closely following and adapted from Hal Daume's book and Subranshu Maji's course.

The fruit classification dataset is from Iain Murray at University of Edinburgh

http://homepages.inf.ed.ac.uk/imurray2/teaching/oranges\_and\_lemons/.

The slides on texture synthesis are from Efros and Leung's ICCV 2009 presentation.

Many images are from the Berkeley segmentation benchmark <u>http://www.eecs.berkeley.edu/Research/Projects/CS/vision/bsds</u>

Normalized cuts image segmentation:

http://www.timotheecour.com/research.html