

Ruby

Intro

- Ruby was first released in 1995 by Yukihiro "Matz" Matsumoto
 - It took several years to gain popularity outside of Japan
- In 2004, Ruby's popularity increased with the release of the Rails package
- Current version is 2.5.0

Technical Details

- Is a scripting language
- Is very object oriented
 - Everything is an object!
- The original interpreter was replaced with YARV (Yet another Ruby VM) in 2009
 - Lead to a large performance boost
- Great support for both text processing as well as interacting with the OS

Popular Projects in Ruby

- Ruby on Rails
 - A popular web framework, an alternative to PHP
- GitHub's Linguist
 - The code responsible for determining the language a file is written in
- Homebrew
 - A Linux style package manager available for MacOS
- Vagrant
 - Software to manage VMs

Running Ruby

- Ruby is run differently depending on if it is interactive or batch mode
- The interactive ruby interpreter is launched using the command `irb`
- To run an existing file, use the `ruby` command
 - Files usually end in `.rb`

Integers

- Everything is an object!! Including integers

`5.+(4) == 5 + 4`

- There are two integer types, Ruby will switch between them as needed
 - Fixnum
 - Bignum

```
In [ ]: 5.+(4) == 5 + 4
```

```
In [ ]: 5.class
```

```
In [ ]: alot = 200 ** 200
        puts alot
        puts alot.class
```

Integer Methods

- There is no decrement or increment method, so code needs to use something like

```
counter += 1  
counter = counter.next
```

- Conversion methods
 - `5.to_s`
 - `5.to_f`
- Common mathematical methods
 - `.abs`
 - `.even?`
 - `5[0]`

```
In [ ]: 10.next
```

```
In [ ]: -1.abs()
```

```
In [ ]: puts 1.even?  
        puts 2.even?
```

```
In [ ]: print 5[0], 5[1], 5[2]
```

```
In [ ]: print 4[0], 4[1], 4[2]
```

Floats

- Floats in Ruby are double precision, so they can overflow
- Most standard mathematical methods are available
 - `10.50.ceil`
 - `10.50.round`
 - `10.50.to_i`
 - `10.50.to_r`

```
In [ ]: 10.50.to_i
```

```
In [ ]: 10.5.to_r
```

```
In [ ]: 10.49.round
```

```
In [ ]: 10.49.ceil
```

Strings

- Strings can be single or double quotes
 - Single quotes strings don't evaluate escapes like `\n`, etc.
- Variable interpolation is available in double quoted strings only
 - The syntax is `#{varname}`
- Many string methods exist in two forms
 - Those that return a string are named normally
 - Those that modify the string in place have a `!` at the end of the method name

```
In [ ]: str = "A string. A nother"  
        int = 10
```

```
In [ ]: str.upper
```

```
In [ ]: str.capitalize
```

```
In [ ]: str.downcase!  
puts str
```

```
In [ ]: str.length
```

```
In [ ]: str.ascii_only?
```

```
In [ ]: puts "      soooo many spacess and      such".squeeze  
puts "      soooo many spacess and      such".squeeze(" s")
```

```
In [ ]: puts str.include?("ri")  
puts str.include?("ro")
```

```
In [ ]: puts "Hello, you are #{str}"  
        puts "Hello, you are #{str.upcase}"  
        puts "Hello you are a float now: #{int.to_f}"
```

Arrays

- Arrays are Ruby's list type
 - They are heterogenous
- They can be created using the `Array` constructor

```
Array.new(capacity, initial)
```

- The shortcut syntax to initialize an array is

```
var = [1, 2, 3, 4]
```

Array Indexing

- Ruby supports negative indexing from the end of the array
- Ruby also has two ways to get a subsection of the list
 - `array[index, howmany]`
 - `array[start..end]`
 - Must have a value for `end`, could be `-1`

```
In [ ]: arr = [10,20,4,6,7,1,20,0,nil]
        puts arr[0]
        puts arr[-2]
```

```
In [ ]: puts arr[1,2]
        puts arr[4,1]
```

```
In [ ]: puts arr[0..2]
        puts arr[5..-1]
```

Array Methods

- There are many many array methods
- Common/Interesting ones are:
 - `.push/.pop`
 - `.compact` - removes `nil` elements
 - `.uniq`
 - `.inspect`

```
In [ ]: puts arr.compact
```

```
In [ ]: puts arr.uniq
```

```
In [ ]: puts arr.inspect
```

Set Operations

- Arrays can also be used like sets, by applying set operations between two arrays
 - $\&$ - Set Intersection
 - $|$ - Set Union
- There is also the difference operator, but this isn't set difference

```
In [ ]: [1, 2, 4, 4] | [5, 6, 7]
```

```
In [ ]: [1, 2, 4, 4] & [5, 6, 7]
```

```
In [ ]: [1, 2, 4, 4] & [4, 10, 20]
```

```
In [ ]: [1, 2, 3, 4, 4] - [1]
```

Hashes

- The associative array structure in Ruby is a hash
- Can be declared using `Hash.new`, but is often initialized explicitly

```
hash = {'key1' => 'val1' , 'key2' => 'val2', ....}
```

- The key can be any type
- To set a default value for keys not in the hash, pass it as a parameter to the constructor

```
In [ ]: hash1 = {'google' => 'www.google.com', 'umbc' => 'umbc.edu',  
              'state of maryland' => 'md.gov'}  
hash2 = Hash.new(0)  
puts hash1  
puts hash2
```

Hashes

- Indexing into hashes is done using square brackets (`[]`) like arrays
- New keys can be added by using square brackets as well
- Common hash methods
 - `.keys/ .values`
 - `.has_key?`
 - `.delete`
 - `.invert`

```
In [ ]: puts hash1['google']
```

```
In [ ]: puts hash1['something']
```

```
In [ ]: puts hash2['not_here']
```

```
In [ ]: puts hash1.keys
```

```
In [ ]: puts hash2.has_key?("not_here")
```

```
In [ ]: hash2["not_here"] = 10  
puts hash2.invert.inspect  
hash3 = hash2.invert  
puts hash3['missing']
```

Control Structures

- If
 - `then` is optional, but exists
 - `elsif`
- Case
 - Uses keyword `case`
 - Cases are denoted using `when`
 - Can be any logical statement

```
In [ ]: if 10 > 11 then puts "HMMM" else puts "Seems good" end
```

```
In [ ]: a = 1
        b = 2
        if a > b
          puts "#{a} is bigger than #{b}"
        elsif a == b
          puts "#{a} equals #{b}"
        else
          puts "#{a} is less than #{b}"
        end
```

```
In [ ]: result = if a > b
         "#{a} is bigger than #{b}"
elsif a == b
         "#{a} equals #{b}"
else
         "#{a} is less than #{b}"
end

puts "I have compared #{a} and #{b} and have determined that #{result}"
```

In []:

```
case "Hello"  
  when /^A/  
    puts "You start with an A"  
  when /^H/  
    puts "You start with an H"  
  else  
    puts "You start with something else"  
end
```

```
In [ ]: number = 10
case
  when number % 2 == 0
    puts "#{number} is even"
  when number % 2 == 1
    puts "#{number} is odd"
end
```

For Loops

- There is no count-based for loop in Ruby
- The for-in loop takes its place, and it useful, but there is a much better solution in Ruby

```
for var in array
  #Do something
end
```

```
In [ ]: arr = [1,2,4,"Thing",nil]
        for el in arr
          puts el
        end
```

```
In [ ]: hash = {'today' => "Thursday", "tomorrow" => "Friday"}
         for el in hash
           puts el
         end
```

```
In [ ]: hash = {'today' => "Thursday", "tomorrow" => "Friday"}
        for k,v in hash
          puts "#{k.capitalize} is #{v}"
        end
```

Iterators

- Almost every object has at least one method that is an iterator
- This is a special method that you can provide a block of code to
 - The block can be one line between curly braces
 - Can be multiple lines, denoted by `do |vars| ... end`

Common Iterators

- Integers
 - `.times`
 - `.upto/.downto`
- Arrays and Hashes
 - `.each`
- Strings
 - `.each_line`
 - `.each_char`

```
In [ ]: 5.times {puts "Hi"}
```

```
In [ ]: 5.upto(10) do |i|  
        puts i * i  
        end
```

```
In [ ]: 5.downto(10) do |i|  
        puts i * i  
        end
```

```
In [ ]: hash = {'today' => "Thursday", "tomorrow" => "Friday"}
hash.each {|k,v| puts "#{k.capitalize} is #{v}"}
```

```
In [ ]: str_long = "This is a really long string\n I have put some new line characters\n t  
o see what happens"  
str_long.each_line do |l|  
  puts l.strip  
end
```

```
In [ ]: str_long.each_char do |l|  
        puts l.strip  
      end
```

Methods

- Methods in Ruby are defined using the `def` keyword
- They don't need to be in a class
- Global variables in Ruby must start with a `$`
- To process a block, use the `yield` keyword

```
In [ ]: def square(i)
         i * i
         end
         square(10)
```

```
In [ ]: def wrapper(i)
        yield
        end
```

```
In [ ]: wrapper(10) {puts "Hello"}
```

```
In [ ]: def wrapper_with_var
        x = yield("Hello")
        puts "Yield returned #{x}"
        end
```

```
In [ ]: wrapper_with_var do |i|
        puts "i was passed as #{i}"
        i.downcase
        end
```

Process Control

- Ruby is often used as a nicer system scripting language
- The method `system` will run the enclosed commands, returning true or false
- To get data back from a system call, it needs to be opened using the IO class
 - `IO.popen {block}`
 - The block takes one parameter, a stream, that we can use to `gets` data from

```
In [ ]: IO.popen("ls -lh *.html") do |stream|
  while line = stream.gets do
    parts = line.split(" ")
    puts "#{parts[-1]} is #{parts[4]} big"
  end
end
```

```
In [ ]: IO.popen("ls -lh *.html") do |stream|
  stream.each do |line|
    parts = line.split(" ")
    puts "#{parts[-1]} is #{parts[4]} big"
  end
end
```

Objects

- You can make your own objects....because everything is an object
- Prefix with the `class` keyword
 - Name must start with a capital letter
- A member variable should start with `@`
 - This makes it private
- The constructor is written as `initialize`
- Getters have the same name as the variable you are trying to get, setters do too, but end with `=`

```
In [ ]: class TIME

        def initialize(hour,min)
          @hour = hour
          @min = min
        end

        def hour
          @hour
        end

        def hour=(nHour)
          @hour = nHour
        end

        def to_s
          "It's #{@hour}:#{@min}"
        end
      end
end
```

```
In [ ]: now = TIME.new(11,15)
        puts now
```

Objects Continued

- To overload an operator, use the literal operator name
 - To overload +, define + in your class
- Classes in Ruby are open, meaning they can be added to at any time
 - The syntax is the same, and methods are either added or overwritten
 - This applies to classes that are defined as part of the Ruby language too!

```
In [ ]: class TIME

        def min
          @min
        end

        def +(anotherTime)
          TIME.new(self.hour + anotherTime.hour,
                  self.min + anotherTime.min)
        end
      end
```

```
In [ ]: puts now + TIME.new(11,12)
```

```
In [ ]: class Array
        def beMean
          self[0] , self[-1] = self[-1], self[0]
        end
      end
```

```
In [ ]: arr = [1,43,9,68,19,6890,185,3]
arr.beMean
puts arr
```

Gems

- Packages in Ruby are known as Gems
- The `gem` command line program is usually installed when installing Ruby

```
gem install packageName
```
- The main repository is [RubyGems.org](https://rubygems.org)