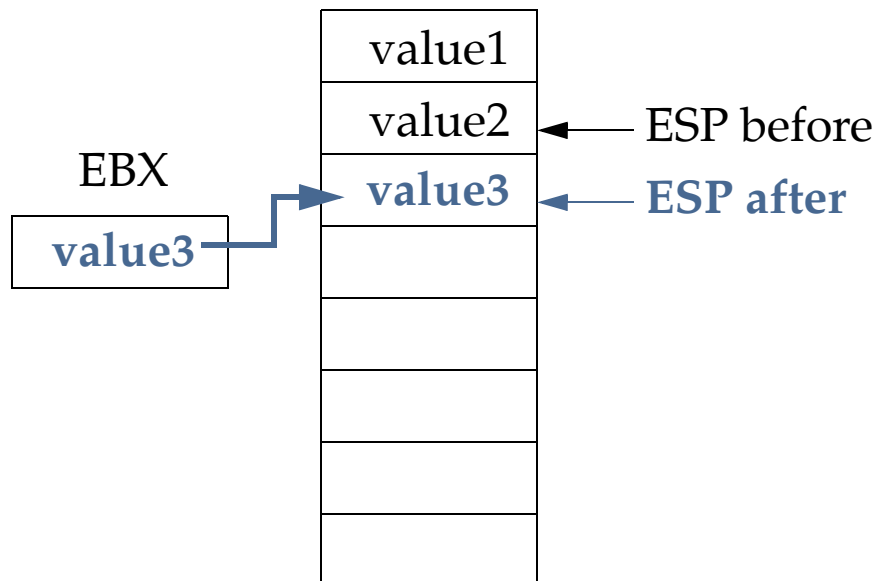


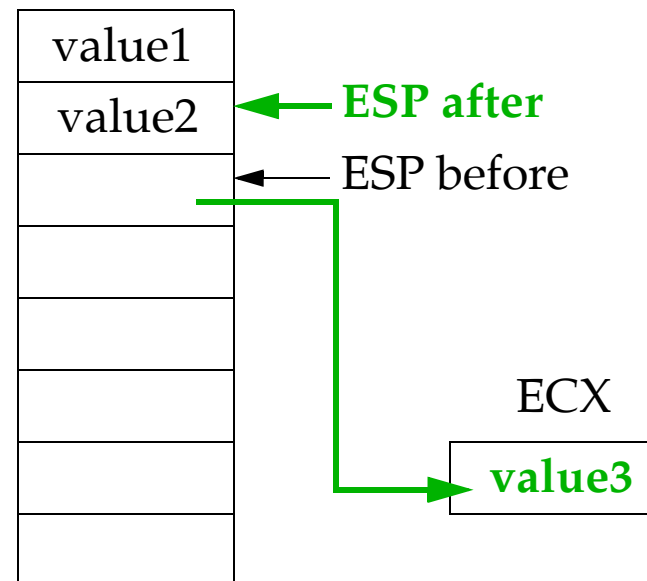
Purpose of Stack

- Memory used to pass parameters to procedures (including C function calls)
- Memory used for allocating space for local variables
- Save return address in procedure calls
- Save registers to be preserved across procedure calls

PUSH EBX



POP ECX



Passing Parameters to Procedures

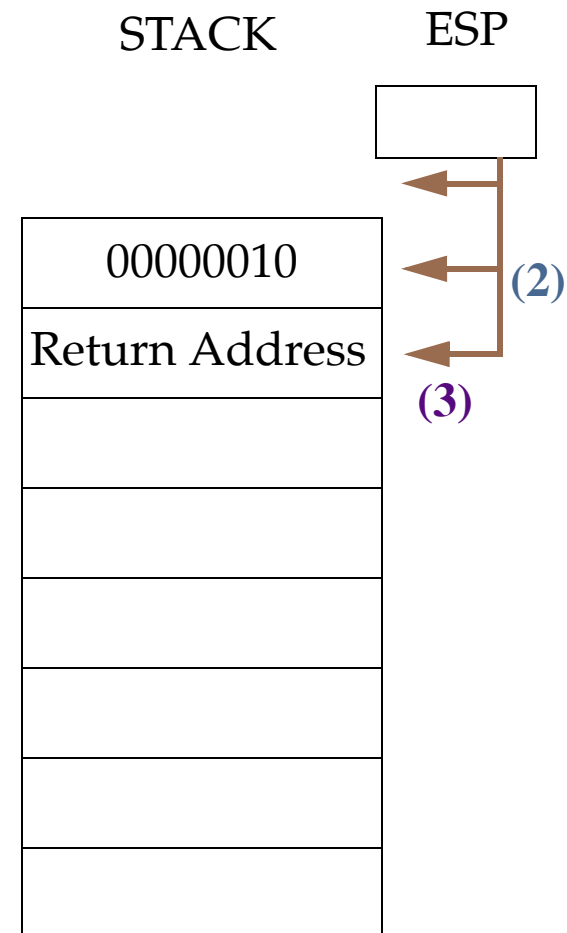
```

section .data
input_filename_ptr : dd 0          (1)

section .text
main:
    push dword input_filename_ptr (2)
    call GetCommandLine           (3)
    add esp, 4

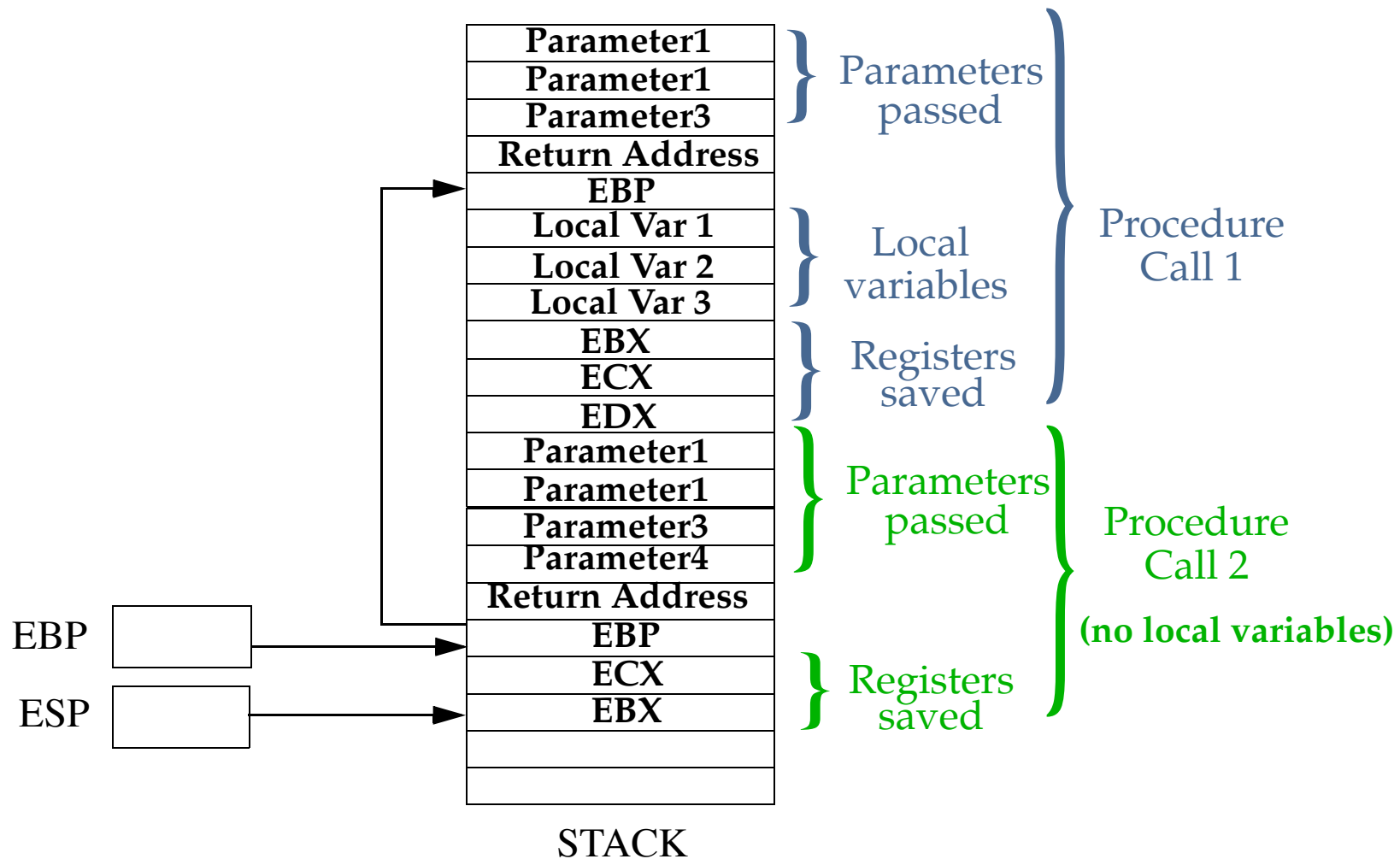
```

- (1) `input_filename_ptr` :
 00000010 Pointer to the filename
- (2) Push the address of the pointer to the filename
- (3) Return address pushed to the stack.
 Address of the add instruction.



Call Frames

One call frame created per procedure call



Setting up Call Frames

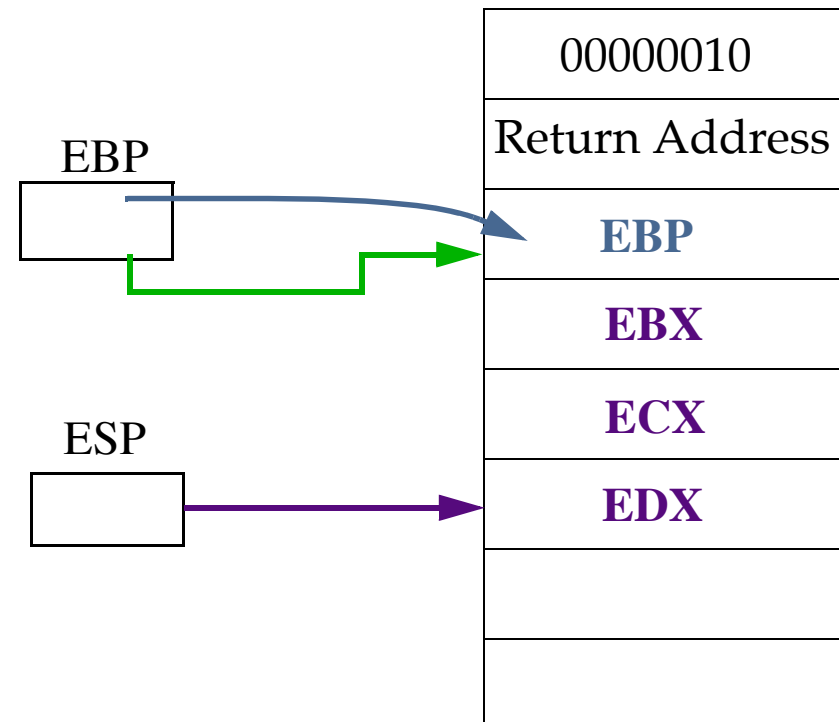
GetCommandLine:

Enter 0 (1)*Push_Regs ebx, ecx, edx* (2)*%macro Enter 1**push ebp**mov ebp, esp**sub esp, %1**%endmacro***(1) Push EBP**

Move ESP into EBP
i.e. EBP points to the pushed EBP

Allocate space for local variables
(none in this example)

(2) Push the registers that are to be saved
EBX, ECX and EDX in this example



Reading Arguments

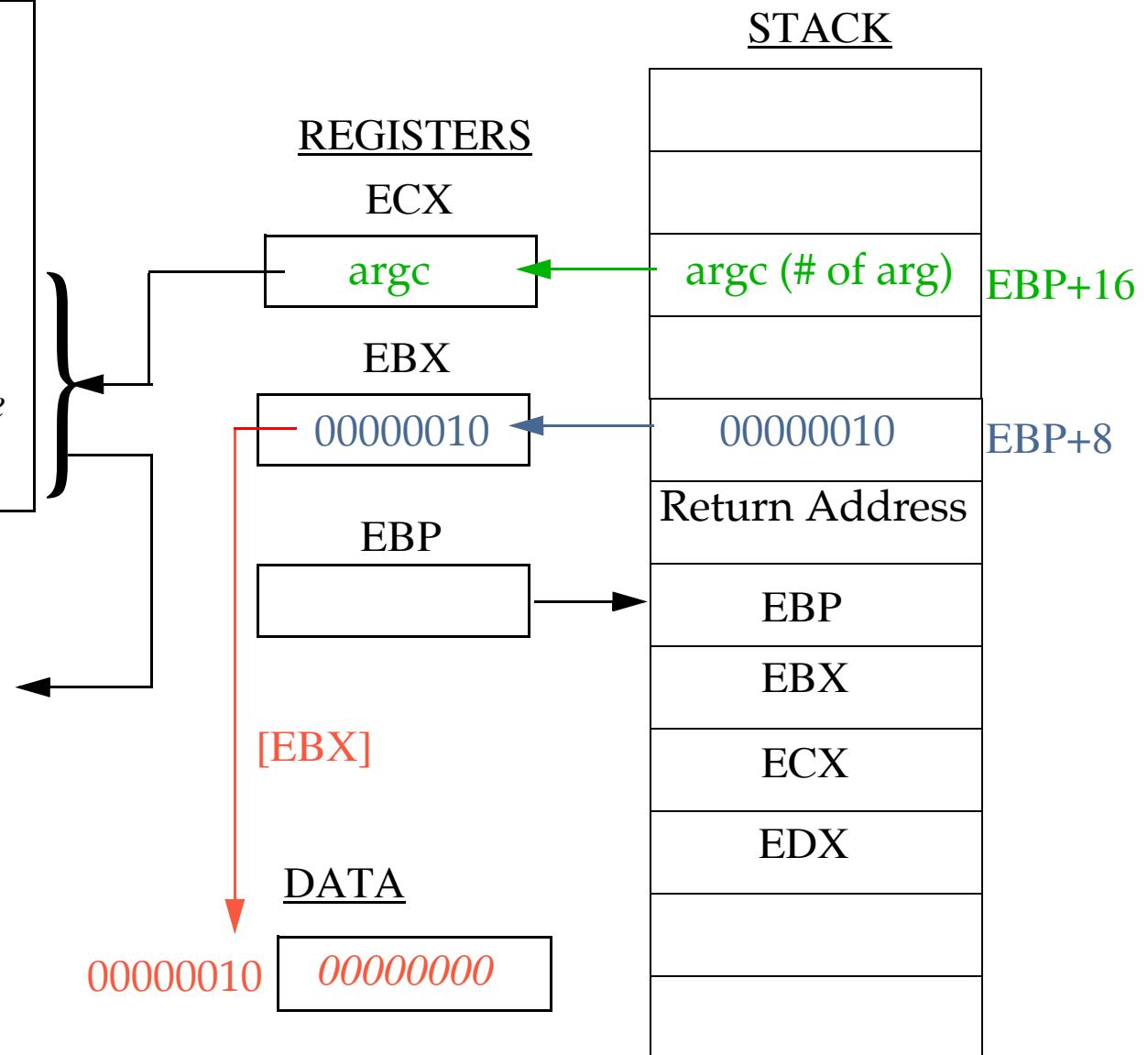
```

mov ebx, [ebp + 8]
mov [ebx], dword 0

mov ecx, [ebp + 16]
cmp ecx, 2
if ne
    jmp gcl_done
endif
    
```

Exactly 2 arguments
required
Program name and
input file name

ELSE ERROR!!!

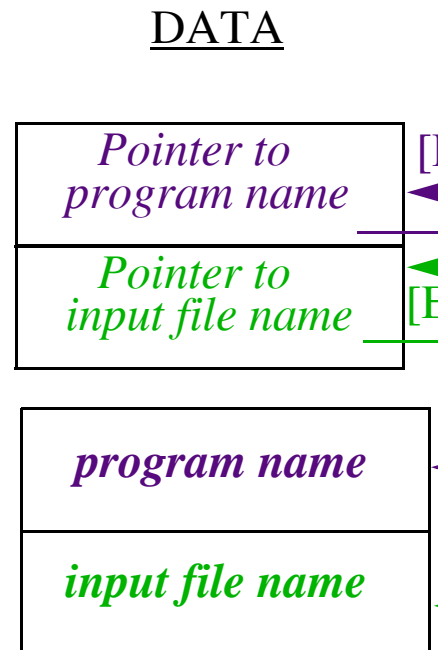


Reading Arguments

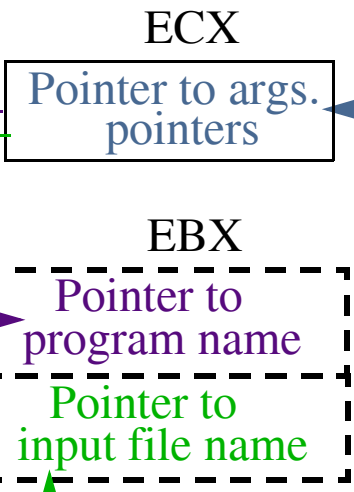
```

mov ecx, [ebp + 20]
mov ebx, [ecx]

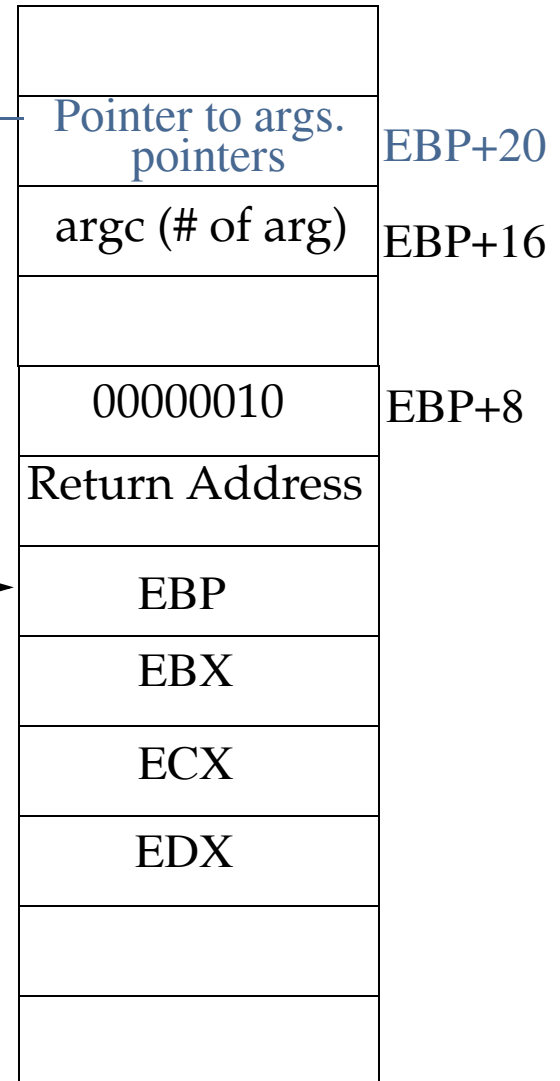
mov ecx, [ebp + 20]
mov ebx, [ecx + 4]
    
```



REGISTERS



STACK



Get argument and Return

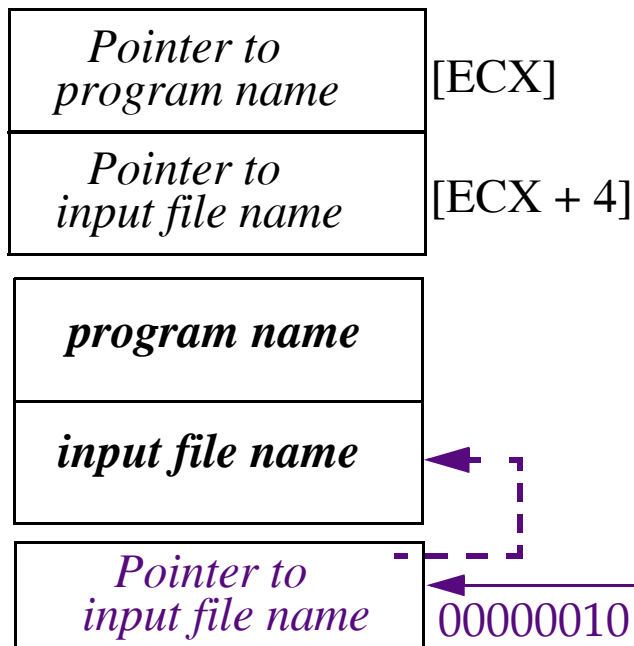
```

mov edx, [ebp + 8]
mov [edx], ebx

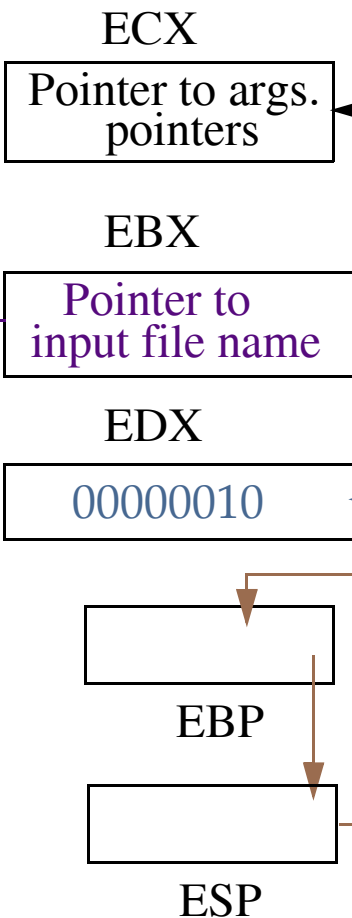
Pop_Regs ebx,ecx,edx

Leave
ret
    
```

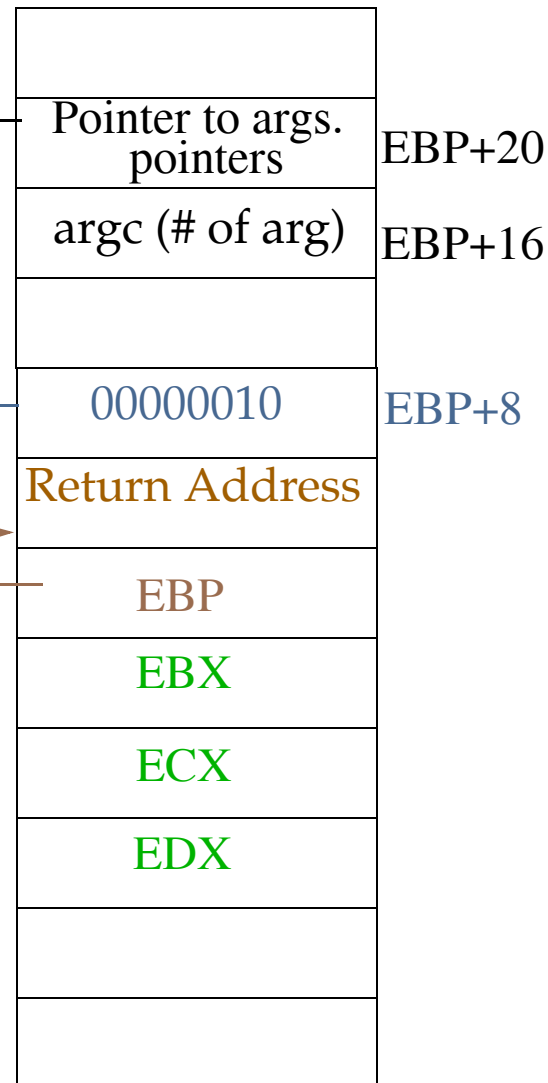
DATA



REGISTERS



STACK



Procedure Calls (Steps Recap)

Caller: Before Call

- Save registers that are needed (for C functions save EAX, ECX, EDX)
- Push arguments, last first
- CALL the function

Callee:

- Save caller's EBP and set up callee stack frame (ENTER macro)
- Allocate space for local variables and temporary storage
- Save registers as needed (C functions save EBX, ESI, EDI)
- Perform the task
- Store return value in EAX
- Restore registers (C functions restore EBX, ESI, EDI)
- Restore caller's stack frame (LEAVE macro)
- Return

Caller: After Return

- POP arguments, get return value in EAX, restore registers (for C EAX, ECX, EDX)