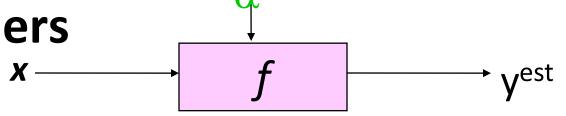
Support Vector Machines

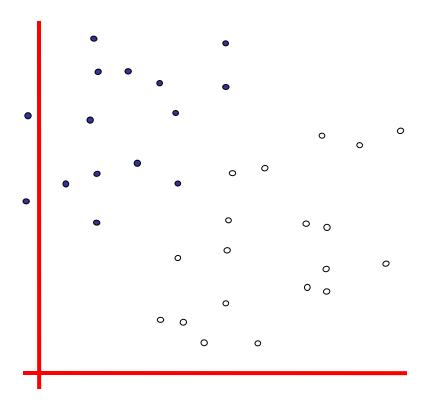
Support Vector Machines

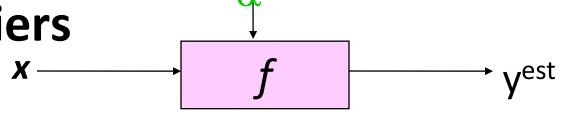
- Very popular ML technique
 - -Became popular in the late 90s (Vapnik 1995; 1998)
 - -Invented in the late 70s (Vapnik, 1979)
- Controls complexity and overfitting, so works well on a wide range of practical problems
- Can handle high dimensional vector spaces, which makes feature selection less critical
- Very fast and memory efficient implementations, e.g., <u>svm_light</u>
- Not always best solution, especially for problems with small vector spaces



$$f(x, \mathbf{w}, b) = sign(\mathbf{w}, \mathbf{x} - b)$$

° denotes -1

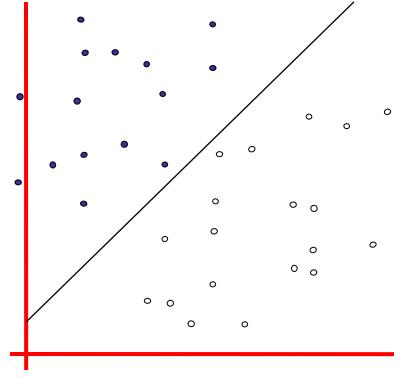


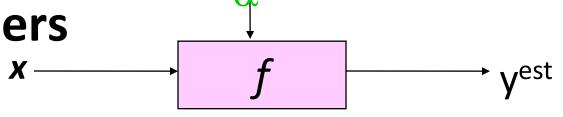


$$f(x, w, b) = sign(w. x - b)$$

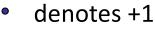
denotes +1

° denotes -1

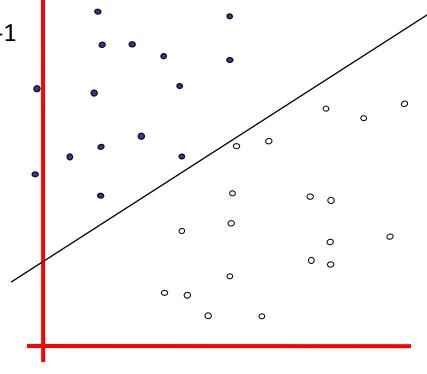


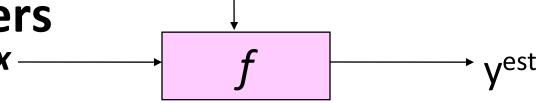


$$f(x, w, b) = sign(w. x - b)$$

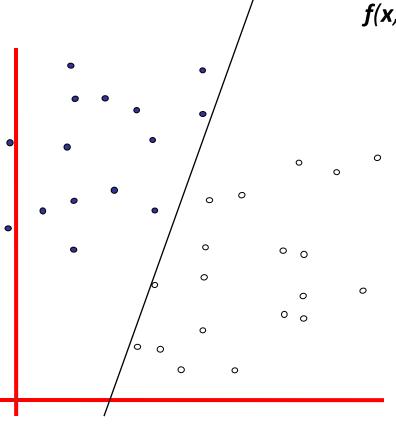




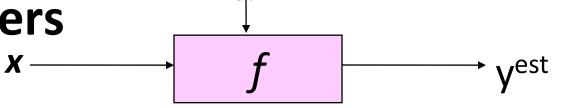




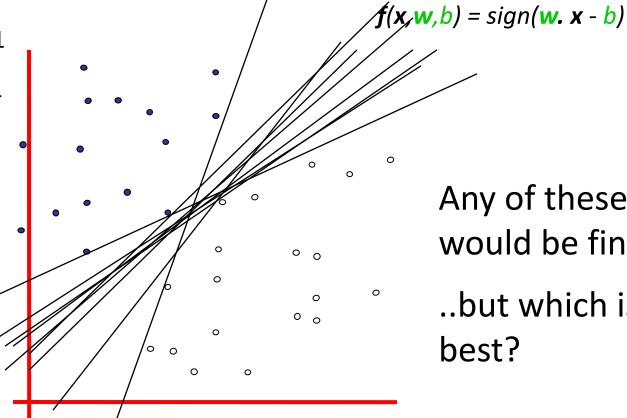
- denotes +1
- ° denotes -1



 $f(x, \mathbf{w}, b) = sign(\mathbf{w} \cdot x - b)$

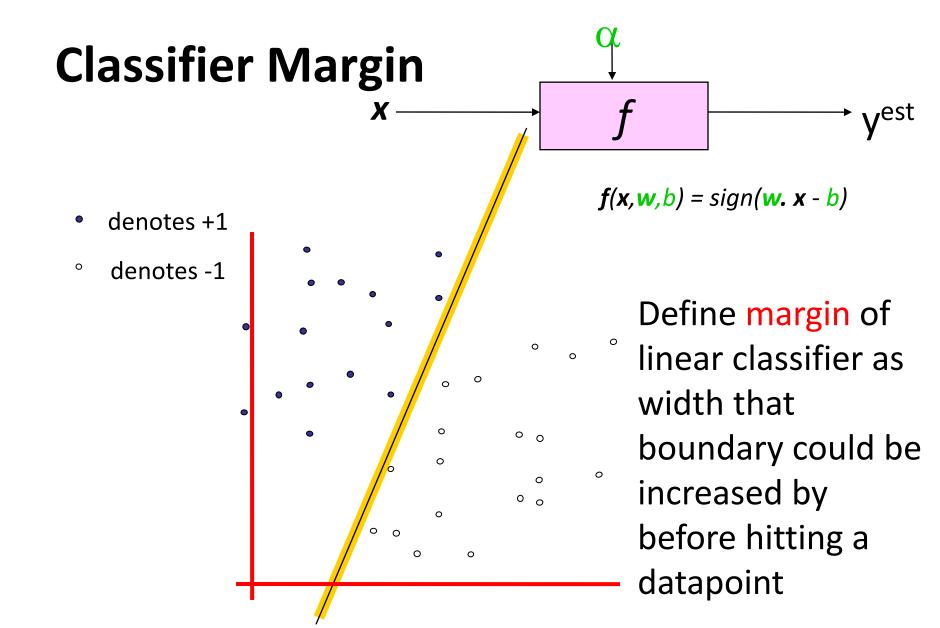


- denotes +1
- denotes -1



Any of these would be fine..

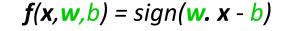
..but which is best?



Maximum Margin

f yest

- denotes +1
- ° denotes -1



The maximum margin linear classifier is the linear classifier with the, um, maximum margin

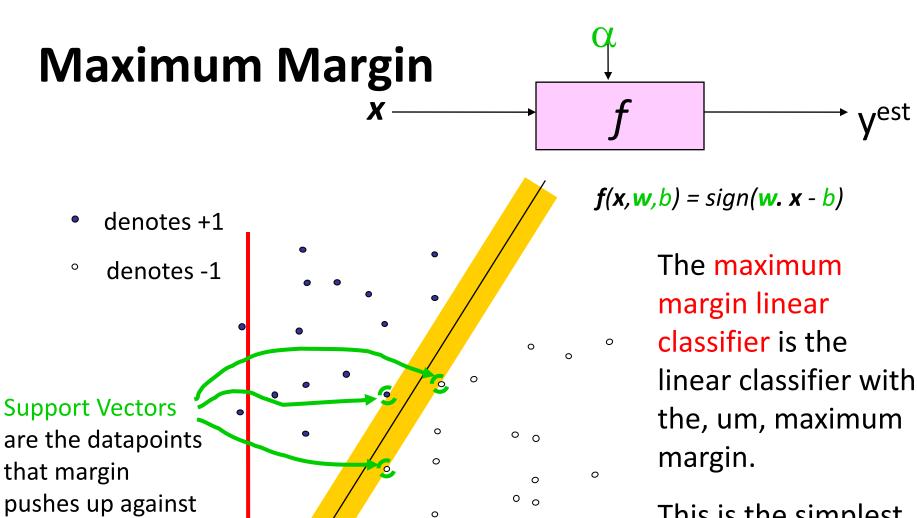
This is the simplest kind of SVM (Called an LSVM)

Linear SVM

0 0

0 0

0



0

Linear SVM

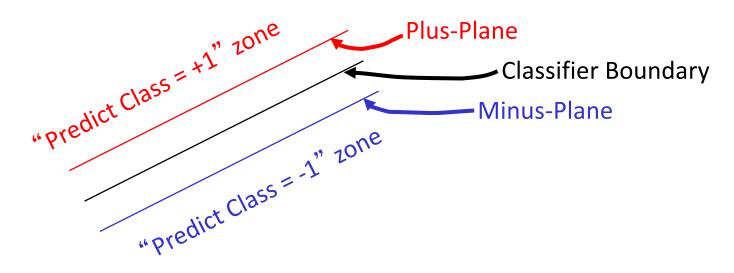
This is the simplest kind of SVM (Called an LSVM)

Why Maximum Margin?

- denotes +1 denotes -1 **Support Vectors** are those datapoints that the margin pushes up against
 - 1. Intuitively this feels safest
 - 2. If we've made a small error in the location of the boundary (it's been jolted in its perpendicular direction) this gives us least chance of causing a misclassification
 - 3.LOOCV is easy since the model is immune to removal of any non-support-vector datapoints
 - 4. There's some theory (using VC dimension) that is related to (but not the same as) the proposition that this is a good thing
 - 5. Empirically it works very very well

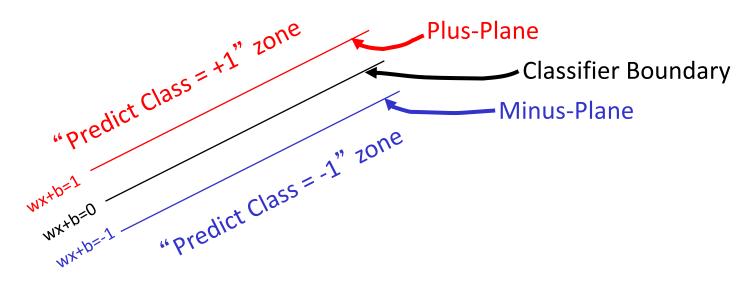
LOOCV = leave one out cross validation

Specifying a line and margin



- How do we represent this mathematically?
- ...in *m* input dimensions?

Specifying a line and margin

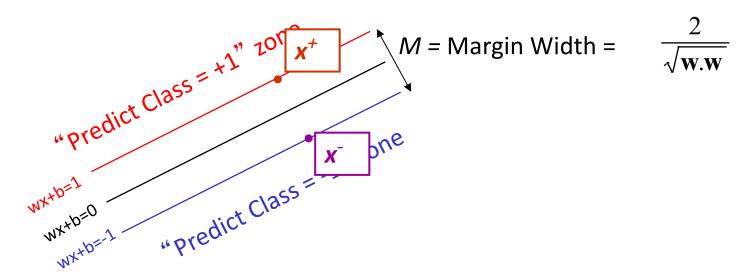


- Plus-plane = $\{ x : w : x + b = +1 \}$
- Minus-plane = $\{ x : w : x + b = -1 \}$

Classify as.. +1 if
$$w.x+b>=1$$

-1 if $w.x+b<=-1$
Universe if $-1 < w.x+b < 1$
explodes

Learning the Maximum Margin Classifier



- Given a guess of w and b we can
 - Compute whether all data points in the correct half-planes
 - Compute the width of the margin
- Write a program to search the space of ws and bs to find widest margin matching all the datapoints.
- How? -- Gradient descent? Simulated Annealing? Matrix Inversion? EM? Newton's Method?

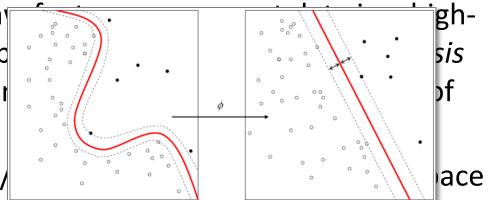
Learning SVMs

- Trick #1: Just find the points that would be closest to the optimal separating plane ("support vectors") and work directly from those instances
- Trick #2: Represent as a quadratic optimization problem, and use quadratic programming techniques
- Trick #3 ("kernel trick"):

Instead of using the randimensional feature spanning
 functions (e.g., polynor the base features)

Find separating plane /

– Voila: A nonlinear classifier!



SVM Performance

- Can handle very large features spaces (e.g., 100K features)
- Relatively fast
- Anecdotally they work very, very well indeed
- Example: They are among the best-known classifier on a well-studied hand-writtencharacter recognition benchmark

Binary vs. multi classification

- SVMs can only do binary classification
- Two approaches to multi classification:
 - One-vs-all: can turn an n-way classification into n binary classification tasks
 - E.g., for zoo problem, do mammal vs. not-mammal, fish vs. not-fish, ...
 - Pick one that results in the highest score
 - N*(N-1)/2 One-vs-one classifiers that vote on results
 - Mammal vs. fish, mammal vs. reptile, etc...

Feature Engineering

- Finding features for data instances that make machine learning algorithms more effective
- Usually a combination of domain knowledge and experimentation
- For example, consider the problem of classifying an email message as spam or not
- What are good features?

Example of a Spam Message

Received: from nm37-vm8.bullet.mail.gq1.yahoo.com (nm37-

vm8.bullet.mail.gq1.yahoo.com [98.136.217.44])

Date: Mon, 2 May 2016 15:26:36 +0000 (UTC)

From: "Mrs.Sabeen Gharam" <SabeenGharam1@outlook.com>

Reply-To: "Mrs.Sabeen Gharam" <aramsabeen1@gmail.com>

Subject: CAN YOU HANDLE INVESTMENT?

CAN YOU HANDLE INVESTMENT?

My name is Mrs. Sabeen Gharam Aram widow of late Mohamed Assad Aram from idlib in syria arab republic, am in an urgent need of an individual or organization abroad that is willing to help to secure, move and invest my late husband's fund which he has offshore; the investment will depend on the agreement with me.

Mrs.Sabeen Gharam Aram

Possible Spam Features

- Each of the words in the message
- Is there a TO: header?
- Does FROM: match REPLY-TO:?
- Is FROM: address a free email service?
- Is the subject in all caps?
- Length of message in log(#bytes)
- Are their attachments?
- Extension of any attached file (e.g., zip, pdf, doc, ...
- TLD of FROM: address (e.g., .com, .edu, .org, ...)
- ... dozens more ...

Evaluating Features

- Choose some features, generate training data, train system, evaluation using 10-fold cross validation
- Some systems can show you the features that contribute the most to classification
- If not, perform ablation experiments by dropping a feature and re-training
- And try adding a new feature and training
- You can also automate this to try adding/removing various subsets of features
- Rely on your own knowledge and intuition also

Feature Engineering for Text Classification

- Typical features: words and/or phrases along with term frequency or (better) <u>TF-IDF</u> scores
- ΔTFIDF amplifies the training set signals by using the ratio of the <u>IDF</u> for the negative and positive collections
- Results in a significant boost in accuracy



Text: The quick brown fox jumped over the lazy white dog.

Features: the 2, quick 1, brown 1, fox 1, jumped 1, over 1, lazy 1, white 1, dog 1, the quick 1, quick brown 1, brown fox 1, fox jumped 1, jumped over 1, over the 1, lazy white 1, white dog 1

ΔTFIDF BoW Feature Set

- Value of feature t in document d is $C_{t,d}*\log_2\left(\frac{N_t}{P_t}\right)$ Where
- - $-C_{t,d}$ = count of term t in document d
 - $-N_{t}$ = number of negative labeled training docs with term t
 - $-P_{t}$ = number of positive labeled training docs with term t
- Normalize to avoid bias towards longer documents
- Gives greater weight to rare (significant) words
- Downplays very common words
- Similar to Unigram + Bigram BoW in other aspects

Example: \Delta TFIDF vs TFIDF vs TF



15 features with highest values for a review of *City of Angels*

Δtfidf	tfidf	tf
, city	angels	,
cage is	angels is	the
mediocrity	, city	
criticized	of angels	to
exhilarating	maggie ,	of
well worth	city of	а
out well	maggie	and
should know	angel who	is
really enjoyed	movie goers	that
maggie,	cage is	it
it's nice	seth ,	who
is beautifully	goers	in
wonderfully	angels,	more
of angels	us with	you
Underneath the	city	but

Improvement over TFIDF (Uni- + Bi-grams)

- Movie Reviews: 88.1% accuracy vs. 84.6%
- Subjectivity Detection (Opinionated or not):
 91.3% vs. 89.4%
- Congressional Support for Bill (Voted for/against): 72.5% vs. 66.8%
- Enron Email Spam Detection: (Spam or not): 98.9% vs. 96.6%
- All tests used 10 fold cross validation

Justin Martineau and Tim Finin, <u>Delta TFIDF: An Improved Feature Space for Sentiment Analysis</u>, 3rd Conf. on Weblogs and Social Media, AAAI Press, May 2009.