

First-Order Logic: Review

First-order logic

- First-order logic (FOL) models the world in terms of
 - **Objects**, which are things with individual identities
 - **Properties** of objects that distinguish them from others
 - **Relations** that hold among sets of objects
 - **Functions**, a subset of relations where there is only one “value” for any given “input”
- Examples:
 - Objects: Students, lectures, companies, cars ...
 - Relations: Brother-of, bigger-than, outside, part-of, has-color, occurs-after, owns, visits, precedes, ...
 - Properties: blue, oval, even, large, ...
 - Functions: father-of, best-friend, second-half, more-than ...

User provides

- **Constant symbols** representing individuals in the world
 - BarackObama, 3, Green
- **Function symbols**, map individuals to individuals
 - father_of(SashaObama) = BarackObama
 - color_of(Sky) = Blue
- **Predicate symbols**, map individuals to truth values
 - greater(5,3)
 - green(Grass)
 - color(Grass, Green)

FOL Provides

- **Variable symbols**

- E.g., x , y , foo

- **Connectives**

- Same as in propositional logic: not (\neg), and (\wedge), or (\vee), implies (\rightarrow), iff (\leftrightarrow)

- **Quantifiers**

- Universal $\forall \mathbf{x}$ or **(Ax)**

- Existential $\exists \mathbf{x}$ or **(Ex)**

Sentences: built from terms and atoms

- A **term** (denoting a real-world individual) is a constant symbol, variable symbol, or n-place function of n terms, e.g.:
 - Constants: john, umbc
 - Variables: x, y, z
 - Functions: mother_of(john), phone(mother(x))
- **Ground terms** have no variables in them
 - **Ground:** john, father_of(father_of(john))
 - **Not Ground:** father_of(X)

Sentences: built from terms and atoms

- An **atomic sentence** (which has value true or false) is an n-place predicate of n terms, e.g.:
 - green(Kermit))
 - between(Philadelphia, Baltimore, DC)
 - loves(X, mother(X))
- A **complex sentence** is formed from atomic sentences connected by logical connectives:
 - $\neg P, P \vee Q, P \wedge Q, P \rightarrow Q, P \leftrightarrow Q$where P and Q are sentences

What do atomic sentences mean?

- Unary predicates typically encode a **type** or **is_a** relationship
 - Dolphin(flipper): flipper is a kind of dolphin
 - Green(kermit): kermit is a kind of green thing
 - Integer(x): x is a kind of integer
- Non-unary predicates typically encode relations
 - Loves(john, mary)
 - Greater_than(2, 1)
 - Between(newYork, philadelphia, baltimore)

Ontologies

- Designing a logic representation is similar to modeling in an object-oriented language
- An **ontology** is a “formal naming and definition of the types, properties, and interrelationships of the entities that really exist in a particular domain of discourse”
- See schema.org as for an ontology that’s used by search engines to add semantic data to web sites

Sentences: built from terms and atoms

- **quantified sentences** adds quantifiers \forall and \exists
 - $\forall x \text{ loves}(x, \text{mother}(x))$
 - $\exists x \text{ number}(x) \wedge \text{greater}(x, 100), \text{prime}(x)$
- A **well-formed formula (wff)** is a sentence with no *free* variables; all variables are *bound* by either a universal or existential *quantifier*
 - In $(\forall x)P(x, y)$ x is bound and y is free

Quantifiers

- **Universal quantification**

- $(\forall x)P(x)$ means P holds for **all** values of x in domain associated with variable
- E.g., $(\forall x) \text{dolphin}(x) \rightarrow \text{mammal}(x)$

- **Existential quantification**

- $(\exists x)P(x)$ means P holds for **some** value of x in domain associated with variable
- E.g., $(\exists x) \text{mammal}(x) \wedge \text{lays_eggs}(x)$
- This lets us make a statement about some object without identifying it

Quantifiers (1)

- Universal quantifiers often used with *implies* to form *rules*:

$(\forall x) \text{ student}(x) \rightarrow \text{smart}(x)$ means “All students are smart”

- Universal quantification *rarely* used to make blanket statements about every individual in the world:

$(\forall x) \text{ student}(x) \wedge \text{smart}(x)$ means “Everything in the world is a student and is smart”

Quantifiers (2)

- Existential quantifiers usually used with **and** to specify a list of properties about an individual:
 $(\exists x) \text{ student}(x) \wedge \text{ smart}(x)$ means “There is a student who is smart”
- Common mistake: represent this in FOL as:
 $(\exists x) \text{ student}(x) \rightarrow \text{ smart}(x)$
- What does this sentence mean?
– ??

Quantifiers (2)

- Existential quantifiers usually used with **and** to specify a list of properties about an individual:
 $(\exists x) \text{ student}(x) \wedge \text{ smart}(x)$ means “There is a student who is smart”

- Common mistake: represent this in FOL as:

$$(\exists x) \text{ student}(x) \rightarrow \text{ smart}(x)$$

- What does this sentence mean?

– $P \rightarrow Q = \sim P \vee Q$

– $\exists x \text{ student}(x) \rightarrow \text{ smart}(x) = \exists x \sim \text{student}(x) \vee \text{ smart}(x)$

– There’s something that is not a student or is smart

Quantifier Scope

- FOL sentences have structure, like programs
- In particular, variables in a sentence have a **scope**
- For example, suppose we want to say
 - everyone who is alive loves someone
 - $(\forall x) \text{ alive}(x) \rightarrow (\exists y) \text{ loves}(x,y)$
- Here's how we scope the variables

$$(\forall x) \text{ alive}(x) \rightarrow (\exists y) \text{ loves}(x,y)$$

-  Scope of x
-  Scope of y

Quantifier Scope

- **Switching order of universal quantifiers *does not* change the meaning**
 - $(\forall x)(\forall y)P(x,y) \leftrightarrow (\forall y)(\forall x) P(x,y)$
 - Dogs hate cats (i.e., all dogs hate all cats)
- **You can switch order of existential quantifiers**
 - $(\exists x)(\exists y)P(x,y) \leftrightarrow (\exists y)(\exists x) P(x,y)$
 - A cat killed a dog
- **Switching order of universal and existential quantifiers *does* change meaning:**
 - Everyone likes someone: $(\forall x)(\exists y) \text{ likes}(x,y)$
 - Someone is liked by everyone: $(\exists y)(\forall x) \text{ likes}(x,y)$

Procedural example 1

```
def verify1():
```

```
    # Everyone likes someone:  $(\forall x)(\exists y) \text{ likes}(x,y)$ 
```

```
    for p1 in people():
```

```
        foundLike = False
```

```
        for p2 in people():
```

```
            if likes(p1, p2):
```

```
                foundLike = True
```

```
                break
```

```
        if not foundLike:
```

```
            print(p1, 'does not like anyone 😞')
```

```
            return False
```

```
    return True
```

Every person has at least one individual that they like.

Procedural example 2

```
def verify2():
```

```
    # Someone is liked by everyone:  $(\exists y)(\forall x) \text{likes}(x,y)$ 
```

```
    for p2 in people():
```

```
        foundHater = False
```

```
        for p1 in people():
```

```
            if not likes(p1, p2):
```

```
                foundHater = True
```

```
                break
```

```
        if not foundHater
```

```
            print(p2, 'is liked by everyone 😊')
```

```
            return True
```

```
    return False
```

There is a person who is liked by every person in the universe.

Connections between \forall and \exists

- We can relate sentences involving \forall and \exists using extensions to De Morgan's laws:

$$1. (\forall x) \neg P(x) \leftrightarrow \neg(\exists x) P(x)$$

$$2. \neg(\forall x) P(x) \leftrightarrow (\exists x) \neg P(x)$$

$$3. (\forall x) P(x) \leftrightarrow \neg(\exists x) \neg P(x)$$

$$4. (\exists x) P(x) \leftrightarrow \neg(\forall x) \neg P(x)$$

- Examples

1. All dogs don't like cats \leftrightarrow No dog likes cats

2. Not all dogs dance \leftrightarrow There is a dog that doesn't dance

3. All dogs sleep \leftrightarrow There is no dog that doesn't sleep

4. There is a dog that talks \leftrightarrow Not all dogs can't talk

Universal instantiation (a.k.a. universal elimination)

- If $(\forall x) P(x)$ is true, then $P(C)$ is true, where C is *any* constant in the domain of x , e.g.:

$$(\forall x) \text{ eats}(\text{John}, x) \Rightarrow \\ \text{eats}(\text{John}, \text{Cheese18})$$

- Note that function applied to ground terms is also a constant

$$(\forall x) \text{ eats}(\text{John}, x) \Rightarrow \\ \text{eats}(\text{John}, \text{contents}(\text{Box42}))$$

Existential instantiation

(a.k.a. existential elimination)

- From $(\exists x) P(x)$ infer $P(c)$, e.g.:
 - $(\exists x) \text{ eats}(\text{Mikey}, x) \rightarrow \text{ eats}(\text{Mikey}, \text{Stuff345})$
- The variable is replaced by a **brand-new constant** not occurring in this or any sentence in the KB
- Also known as skolemization; constant is a **skolem constant**
- We don't want to accidentally draw other inferences about it by introducing the constant
- Can use this to reason about unknown objects, rather than constantly manipulating existential quantifiers

Existential generalization (a.k.a. existential introduction)

- If $P(c)$ is true, then $(\exists x) P(x)$ is inferred, e.g.:
Eats(Mickey, Cheese18) \Rightarrow
 $(\exists x)$ eats(Mickey, x)
- All instances of the given constant symbol are replaced by the new variable symbol
- Note that the variable symbol cannot already exist anywhere in the expression

Translating English to FOL

Every gardener likes the sun

$$\forall x \text{ gardener}(x) \rightarrow \text{likes}(x, \text{Sun})$$

All purple mushrooms are poisonous

$$\forall x (\text{mushroom}(x) \wedge \text{purple}(x)) \rightarrow \text{poisonous}(x)$$

No purple mushroom is poisonous (two ways)

$$\neg \exists x \text{ purple}(x) \wedge \text{mushroom}(x) \wedge \text{poisonous}(x)$$

$$\forall x (\text{mushroom}(x) \wedge \text{purple}(x)) \rightarrow \neg \text{poisonous}(x)$$

Translating English to FOL

There are (at least) two purple mushrooms

$$\exists x \exists y \text{ mushroom}(x) \wedge \text{purple}(x) \wedge \text{mushroom}(y) \wedge \text{purple}(y) \wedge \neg(x=y)$$

There are exactly two purple mushrooms

$$\begin{aligned} &\exists x \exists y \text{ mushroom}(x) \wedge \text{purple}(x) \wedge \text{mushroom}(y) \wedge \\ &\text{purple}(y) \wedge \neg(x=y) \wedge \\ &\forall z (\text{mushroom}(z) \wedge \text{purple}(z)) \rightarrow ((x=z) \vee (y=z)) \end{aligned}$$

Obama is not short

$$\neg \text{short}(\text{Obama})$$

Translating English to FOL

What do these mean?

- You can fool some of the people all of the time
- You can fool all of the people some of the time

Translating English to FOL

What do these mean?

Both English statements are ambiguous

- **You can fool some of the people all of the time**

There is a nonempty group of people so easily fooled that you can fool that group every time*

For any given time, there is a non-empty group at that time that you can fool

- **You can fool all of the people some of the time**

There are one or more times when it's possible to fool everyone*

Everybody can be fooled at some point in time

* Most common interpretation, I think

Some terms we will need

- **person(x)**: True iff x is a person
- **time(t)**: True iff t is a point in time
- **canFool(x, t)**: True iff x can be fooled at time t

Translating English to FOL

You can fool some of the people all of the time

There is a nonempty group of people so easily fooled that you can fool that group every time*

≡ There's a person that you can fool every time

$\exists x \forall t \text{ person}(x) \wedge \text{time}(t) \rightarrow \text{canFool}(x, t)$

For any given time, there is a non-empty group at that time that you can fool

≡ For every time, there is a person at that time that you can fool

$\forall t \exists x \text{ person}(x) \wedge \text{time}(t) \rightarrow \text{canFool}(x, t)$

* Most common interpretation, I think

Translating English to FOL

You can fool all of the people some of the time

There are one or more times when it's possible to fool everyone*

$$\exists t \forall x \text{ time}(t) \wedge \text{person}(x) \rightarrow \text{canFool}(x, t)$$

Everybody can be fooled at some point in time

$$\forall x \exists t \text{ person}(x) \wedge \text{time}(t) \rightarrow \text{canFool}(x, t)$$

* Most common interpretation, I think

Simple genealogy KB in FOL



Design a knowledge base using FOL that

- Has facts of immediate family relations, e.g., spouses, parents, etc.
- Defines of more complex relations (ancestors, relatives)
- Detect conflicts, e.g., you are your own parent
- Infers relations, e.g., grandparent from parent
- Answers queries about relationships between people

How do we approach this?



- Design an initial ontology of types, e.g.
 - e.g., person, man, woman, male, female
- Extend ontology by defining relations, e.g.
 - spouse, has_child, has_parent
- Add general constraints to relations, e.g.
 - $\text{spouse}(X,Y) \Rightarrow \sim X = Y$
 - $\text{spouse}(X,Y) \Rightarrow \text{person}(X), \text{person}(Y)$
- Add FOL sentences for inference, e.g.
 - $\text{spouse}(X,Y) \Leftrightarrow \text{spouse}(Y,X)$
 - $\text{man}(X) \Leftrightarrow \text{person}(X) \wedge \text{male}(X)$

Example: A simple genealogy KB by FOL

- **Predicates:**

- parent(x, y), child(x, y), father(x, y), daughter(x, y), etc.
- spouse(x, y), husband(x, y), wife(x,y)
- ancestor(x, y), descendant(x, y)
- male(x), female(y)
- relative(x, y)

- **Facts:**

- husband(Joe, Mary), son(Fred, Joe)
- spouse(John, Nancy), male(John), son(Mark, Nancy)
- father(Jack, Nancy), daughter(Linda, Jack)
- daughter(Liz, Linda)
- etc.

Example Axioms



$(\forall x,y) \text{ parent}(x, y) \leftrightarrow \text{child}(y, x)$

$(\forall x,y) \text{ father}(x, y) \leftrightarrow \text{parent}(x, y) \wedge \text{male}(x)$;similar for *mother*(x, y)

$(\forall x,y) \text{ daughter}(x, y) \leftrightarrow \text{child}(x, y) \wedge \text{female}(x)$;similar for *son*(x, y)

$(\forall x,y) \text{ husband}(x, y) \leftrightarrow \text{spouse}(x, y) \wedge \text{male}(x)$;similar for *wife*(x, y)

$(\forall x,y) \text{ spouse}(x, y) \leftrightarrow \text{spouse}(y, x)$;*spouse relation is symmetric*

$(\forall x,y) \text{ parent}(x, y) \rightarrow \text{ancestor}(x, y)$

$(\forall x,y)(\exists z) \text{ parent}(x, z) \wedge \text{ancestor}(z, y) \rightarrow \text{ancestor}(x, y)$

$(\forall x,y) \text{ descendant}(x, y) \leftrightarrow \text{ancestor}(y, x)$

$(\forall x,y)(\exists z) \text{ ancestor}(z, x) \wedge \text{ancestor}(z, y) \rightarrow \text{relative}(x, y)$

$(\forall x,y) \text{ spouse}(x, y) \rightarrow \text{relative}(x, y)$;related by marriage

$(\forall x,y)(\exists z) \text{ relative}(z, x) \wedge \text{relative}(z, y) \rightarrow \text{relative}(x, y)$;*transitive*

$(\forall x,y) \text{ relative}(x, y) \leftrightarrow \text{relative}(y, x)$;*symmetric*

Axioms, definitions and theorems

- **Axioms**: facts and rules that capture (important) facts & concepts in a domain; axioms are used to prove **theorems**
 - Mathematicians dislike unnecessary (dependent) axioms, i.e. ones that can be derived from others
 - Dependent axioms can make reasoning faster, however
 - Choosing a good set of axioms is a design problem
- A **definition** of a predicate is of the form “ $p(X) \leftrightarrow \dots$ ” and can be decomposed into two parts
 - **Necessary** description: “ $p(x) \rightarrow \dots$ ”
 - **Sufficient** description “ $p(x) \leftarrow \dots$ ”
 - Some concepts have definitions (e.g., triangle) and some don't (e.g., person)

More on definitions

Example: define $\text{father}(x, y)$ by $\text{parent}(x, y)$ and $\text{male}(x)$

- **$\text{parent}(x, y)$** is a necessary (but not sufficient) description of $\text{father}(x, y)$

$$\text{father}(x, y) \rightarrow \text{parent}(x, y)$$

- **$\text{parent}(x, y) \wedge \text{male}(x) \wedge \text{age}(x, 35)$** is a sufficient (but not necessary) description of $\text{father}(x, y)$:

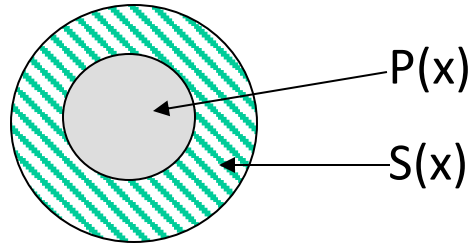
$$\text{father}(x, y) \leftarrow \text{parent}(x, y) \wedge \text{male}(x) \wedge \text{age}(x, 35)$$

- **$\text{parent}(x, y) \wedge \text{male}(x)$** is a necessary and sufficient description of $\text{father}(x, y)$

$$\text{parent}(x, y) \wedge \text{male}(x) \leftrightarrow \text{father}(x, y)$$

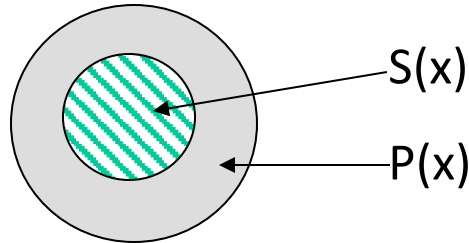
More on definitions

$S(x)$ is a
necessary
condition of $P(x)$



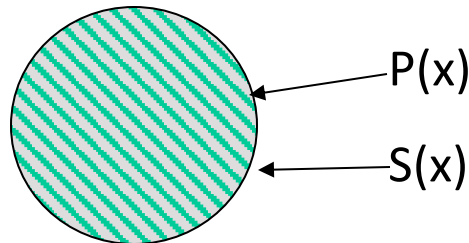
all Ps are Ss
 $(\forall x) P(x) \Rightarrow S(x)$

$S(x)$ is a
sufficient
condition of $P(x)$



all Ps are Ss
 $(\forall x) P(x) \Leftarrow S(x)$

$S(x)$ is a
necessary and
sufficient
condition of $P(x)$



all Ps are Ss
all Ss are Ps
 $(\forall x) P(x) \Leftrightarrow S(x)$

Higher-order logic

- FOL only lets us quantify over variables, and **variables can only range over objects**
- HOL allows us to quantify over relations, e.g.
“two functions are equal iff they produce the same value for all arguments”

$$\forall f \forall g (f = g) \leftrightarrow (\forall x f(x) = g(x))$$

- E.g.: (quantify over predicates)

$$\forall r \text{ transitive}(r) \rightarrow (\forall xyz) r(x,y) \wedge r(y,z) \rightarrow r(x,z)$$

- More expressive, but undecidable, in general

Expressing uniqueness



- Often want to say that there is a single, unique object that satisfies a condition
- There exists a unique x such that $\text{king}(x)$ is true
 - $\exists x \text{ king}(x) \wedge \forall y (\text{king}(y) \rightarrow x=y)$
 - $\exists x \text{ king}(x) \wedge \neg \exists y (\text{king}(y) \wedge x \neq y)$
 - $\exists! x \text{ king}(x)$
- Every country has exactly one ruler
 - $\forall c \text{ country}(c) \rightarrow \exists! r \text{ ruler}(c,r)$
- Iota operator: $\iota x P(x)$ means “the unique x such that $p(x)$ is true”
 - The unique ruler of Freedonia is dead
 - $\text{dead}(\iota x \text{ ruler}(\text{freedonia},x))$

Notational differences

- **Different symbols for *and, or, not, implies, ...***

– $\forall \exists \Rightarrow \Leftrightarrow \wedge \vee \neg \bullet \supset$

– $p \vee (q \wedge r)$

– $p + (q * r)$

- **Prolog**

`cat(X) :- furry(X), meows (X), has(X, claws)`

- **Lispy notations**

`(forall ?x (implies (and (furry ?x)`

`(meows ?x)`

`(has ?x claws))`

`(cat ?x)))`



A example of FOL in use

- Semantics of W3C's Semantic Web stack (RDF, RDFS, OWL) is defined in FOL
- OWL Full is equivalent to FOL
- Other OWL profiles support a subset of FOL and are more efficient
- However, the semantics of schema.org is only defined in natural language text
- ...and Google's knowledge Graph probably (!) uses probabilities

FOL Summary

- First order logic (FOL) introduces predicates, functions and quantifiers
- More expressive, but reasoning more complex
 - Reasoning in propositional logic is NP hard, FOL is semi-decidable
- Common AI knowledge representation language
 - Other KR languages (e.g., [OWL](#)) are often defined by mapping them to FOL
- FOL variables range over objects
 - HOL variables range over functions, predicates or sentences