Stream Ciphers

CMSC 426/626 - Computer Security

Outline

• Properties of stream ciphers

• Examples



Properties

- The *period* of a key generator is how many key bytes (or bits) it can produce before the stream repeats. The period needs to be large.
- The key stream should be statistically indistinguishable from a random sequence.
- The secret (input) key must be long enough to prevent a brute force attack.

Some Stream Ciphers

- We've seen two already:
- Block Cipher in CFB or CTR mode
- A5/1
- RC4

A5/1

- Used to encrypt the air interface in GSM.
- The A5/1 cipher generates a stream of pseudo-random bits.
- Built from three shift registers 19, 22, and 23 bits long.
- Registers step irregularly according to the *motion bits*.



• Registers "step or stutter" according to a majority vote of the motion bits (orange).

RC4

- Created by Ron Rivest, it is the most commonly used stream cipher.
- Produces a stream of pseudo-random bytes.
- Is fast and easy to implement.

RC4 Run-Up

- The run-up creates a pseudo-random permutation that is used in key generation.
- Input key, an array of bytes; output array s.

s = []
for i in range(256):
 s.append(i)

i = 0
for i in range(256):
 j = (j + s[i] + key[i % len(key)]) % 256
 # swap s[i] and s[j]
 s[i], s[j] = s[j], s[i]

RC4 Key Generation

• Uses s [] from the run-up to generate key.

= 0 = 0 utdata = [] or c in data: i = (i + 1) % 256 j = (j + s[i]) % 256 f swap s[i] and s[j] s[i], s[j] = s[j], s[i] k = s[(s[i] + s[j]) % 256 outdata.append(c ^ k)

RC4 Speed

- RC4 is roughly twice as fast as AES.
- Use openss1 speed command:

The 'numbers' are in 1000s of bytes per second processed

type	16 bytes	64 bytes	256 bytes	1024 bytes	8192 bytes
rc4	325154.19k	343987.63k	355510.47k	362255.13k	363893.62k
aes-128 cbc	136176.67k	142857.31k	143824.91k	142676.45k	143104.28k
des cbc	71311.72k	72436.07k	73486.61k	73745.93k	72224.61k

Fluher, Mantin, Shamir

- Published in 2001; can recover secret key **under** certain conditions.
- Applies when an *Initialization Vector* (IV) is used to prevent *depth*, e.g. as used in WEP.
- IV is known to attacker; can reveal information about permutation *S*.
- Improved significantly in 2005 by Andreas Klein.

Homework will be posted on the website.	