These are some review questions to test your understanding of the material. Some of these questions may appear on an exam.

1 Splay Tree

Please see the rules for splaying on page 1.

- 1.1 Define Splay tree.
- 1.2 Show the result of inserting 2,1,4,5,9,3,6,7 into an empty Splay tree (show the tree at the end of each insertion).
- 1.3 Show the result of deleting a given node in the tree.
- 1.4 What does the following statement mean?

"a splay tree has $O(m \lg n)$ amortized performance over sequences of insert, remove, and find operations"

In particular, what does 'n' mean?

- 1.5 Explain, in English, how to insert a new element in a splay tree. Be sure to cover the situation in which the element is already in the tree.
- 1.6 Explain, in English, how to remove an element from a splay tree. Be sure to cover the situation in which the element to be removed is not in the tree.
- 1.7 Explain, in English, how to find an element in a splay tree. Be sure to cover the situation in which the element is not in the tree.

Splaying Rules

To splay the node X:

- 1. If X is root, do nothing.
- 2. If X has no grandparent (i.e., the parent of X is root), rotate X about its parent. This will make X be root.
- 3. If X has a grandparent:
 - (a) If X and its parent are both left-children or both right-children, rotate the parent about the grand-parent, then rotate X about its parent.
 - (b) If X and its parent are opposite-type children (one is left, the other is right) rotate X about its parent, then rotate X about its new parent (i.e., its former grandparent).