

**x86 Assembly Language:  
Live Coding Exercises**

CMSC 313  
Sections 01, 02

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**Challenge 1**

```
eax = ebx + ecx
```

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**Challenge 2**

```
// foo, fum and fee are in memory  
// also allocate space for them  
// in the data section  
  
int foo = 0, fum = 0, fee = 0;  
  
fee = foo + fum;
```

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### Challenge 3

```
// array "buf" is in memory
// allocate space for it in the
// .bss section

char buf[256];

edi = &buf[0]; // address of buf
*edi++ = 'a';
*edi = '-';
*++edi = 'z';
```

6



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### Challenge 4

```
if (eax < 0)
{
    eax++;
}
```

8



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### Challenge 5

```
if (eax > 0) { /* eax is signed */
    eax++;
} else {
    eax = 0;
}
```

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### Challenge 6

```
ebx = 0;
while (eax > 0) { /* eax is signed */
    ebx += eax;
    eax--;
}
```

12



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### Challenge 6b

```
ebx = 0;
do {
    ebx += eax;
    eax--;
} while (eax > 0); /* eax is signed */
```

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### A Bigger Example

- Now, let's look at toupper.asm in detail... [here](#)

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### Challenge 7

```
if (eax IS NEGATIVE AND ODD) {  
    eax *= 2;  
} else {  
    eax /= 2;  
}
```

17



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### Challenge 7b

```
if (eax IS NEGATIVE OR ODD) {  
    eax *= 2;  
} else {  
    eax /= 2;  
}
```

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### Challenge 8

```
/* eax is signed */  
for (eax = 0; eax < ebx; eax++) {  
    ebx -= eax;  
    if (ebx < 0)  
        break;  
}
```

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### Challenge 9

You have a sequence of chars (bytes) at location "array", i.e.:

array: resb 64

which you wish to treat as a 8x8 array, in row-major order. You are given the requested row and column in EBX and ECX. Write a single "MOV" instruction to fetch that array element into AL

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