

x86 Assembly Language II

CMSC 313
Sections 01, 02

Recap i386 Basic Architecture

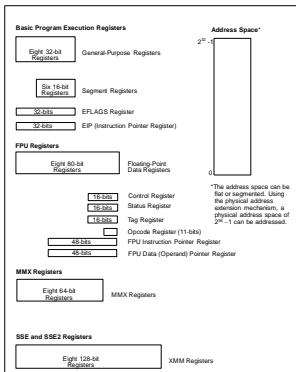
- Registers are storage units inside the CPU.
- Registers are much faster than memory.
- 8 General purpose registers in i386:
 - EAX, EBX, ECX, EDX, ESI, EDI, EBP, ESP
 - can access subparts of EAX, EBX, ECX and EDX via special names (e.g., EAX→AX→{AH,AL})
- The instruction pointer (EIP) points to (i.e., contains addr of) machine code to be executed next.
- Typically, data moves from memory to registers, is processed, moves from registers back to memory.
- Different addressing modes used.

2

UMBC, CMSC313, Richard Chang <rchang@umbc.edu>



BASIC EXECUTION ENVIRONMENT



3

General-Purpose Registers				
31	16-15	8-7	0	16-bit 32-bit
	AX	AX	AX	EAX
	BP	BP	BP	EBP
	SI	SI	SI	ESI
	DI	DI	DI	EDI
	SP	SP	SP	ESP
	IP	IP	IP	EIP
	CS	CS	CS	ECS
	DS	DS	DS	EDS
	SS	SS	SS	ESS
	ES	ES	ES	ESX
	FS	FS	FS	FX
	GS	GS	GS	GX

Figure 3-4. Alternate General-Purpose Register Names

4

- EAX—Accumulator for operands and results data.
- EBX—Pointer to data in the DS segment.
- ECX—Counter for string and loop operations.
- EDI—IO pointer.
- ESI—Pointer to data in the segment pointed to by the DS register; source pointer for string operations.
- EDI—Pointer to data (or destination) in the segment pointed to by the ES register; destination pointer for string operations.
- ESP—Stack pointer (in the SS segment).
- EBP—Pointer to data on the stack (in the SS segment).

5

toupper.asm

- Use Linux system call to output prompt.
- Use Linux system call to get user input.
- Scan each character of user input and convert all lower case characters to upper case.
- Learn how to:
 - work with 8-bit data
 - specify ASCII constant
 - compare values
 - do loop control
- Use gdb to trace execution

UMBC, CMSC313, Richard Chang <rchang@umbc.edu>

6

[Show source of toupper.asm]

7

GDB Debugger

8

Debugging Assembly Language Programs

- Cannot just put print statements everywhere.
- Use gdb to:
 - examine contents of registers
 - examine contents of memory
 - set breakpoints
 - single-step through program
- **READ THE GDB SUMMARY ONLINE!**

9

Summary of gdb commands, p1

Command	Example	Description
Run		start program
quit		quit out of gdb
cont		continue execution after a break
break [addr]	break _start+5	sets a breakpoint
delete [n]	delete 4	removes nth breakpoint
Delete		removes all breakpoints
info break		lists all breakpoints
list _start		list a few lines of the source code around _start
list 7		list 10 lines of the source code around line 7
list 7, 20		list lines 7 thru 20 of the source code

10

Summary of gdb commands, p2

Command	Example	Description
Stepi or step		execute next instruction
stepi [n]	stepi 4	execute next n instructions
Nexti or next		execute next instruction, stepping over function calls
nexti [n]	nexti 4	execute next n instructions, stepping over function calls
where		show where execution halted
disas [addr]	disas _start	disassemble instructions at given address

11

Summary of gdb commands, p3

Command	Example	Description
info registers		dump contents of all registers
print/d [expr]	print/d \$ecx	print expression in decimal
print/x [expr]	print/x \$ecx	print expression in hex
print/t [expr]	print/t \$ecx	print expression in binary
x/NFU [addr]	x/12xw &msg	Examine contents of memory in given format
display [expr]	display \$eax	automatically print the expression each time the program is halted
info display		show list of automatically displays
undisplay [n]	undisplay 1	remove an automatic display

12
