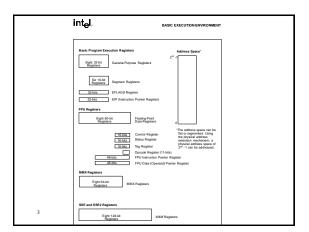
x86 Assembly Language II

CMSC 313 Sections 01, 02

Recap i386 Basic Architecture

- Registers are storage units inside the CPU.
- Registers are much faster than memory.
- · 8 General purpose registers in i386:
 - $\ \, \mathsf{EAX}, \mathsf{EBX}, \mathsf{ECX}, \mathsf{EDX}, \mathsf{ESI}, \mathsf{EDI}, \mathsf{EBP}, \mathsf{ESP}$
 - can access subparts of EAX, EBX, ECX and EDX via special names (e.g., EAX→AX→{AH,AL})
- The instruction pointer (EIP) points to (i.e., contains addr of) machine code to be executed next.
- Typically, data moves from memory to registers, is processed, moves from registers back to memory.
- · Different addressing modes used.

UMBC, CMSC313, Richard Chang <chang@umbc.edu>



	General Puppess Registers 1		
	Set Sc. Set Eack		
	Figure 34. Alternate General-Purpose Register Names		
4			
		_	
		1	
	EAX—Accumulator for operands and results data. EEX—Poster to data in the DS segment. ECX—Control or onity and box operations.		
	EEX.—A contact on using an use of operation. EEX.—I object to date in the segment pointed to by the DS register; source pointer for string operation.9 EEX.—Pointer to date (or destination) in the segment pointed to by the ES register; decination pointer for string operation.9		
	ESP—Sask criter (in the SS eigener). EBP—Pointer to data on the stack (in the SS eigener).		
1			

toupper.asm

- · Use Linux system call to output prompt.
- Use Linux system call to get user input.
- Scan each character of user input and convert all lower case characters to upper case.
- · Learn how to:
 - work with 8-bit data
 - specify ASCII constant
 - compare values
 - do loop control
- · Use gdb to trace execution

UMBC, CMSC313, Richard Chang <chang@umbc.edu>

[0]	
[Show source of toupper.asm]	
7	
]
GDB Debugger	
8	
Debugging Assembly Language	
Programs Cannot just put print statements everywhere.	
Use gdb to:	
examine contents of memory set breakpoints	
 single-step through program READ THE GDB SUMMARY ONLINE! 	
9 UMBC, CMSC313, Richard Chang «chang@umbc.edu»	

Summary of gdb commands, p1		
Command	Example	Description
Run		start program
quit		quit out of gdb
cont		continue execution after a break
break [addr]	break *_start+5	sets a breakpoint
delete [n]	delete 4	removes nth breakpoint
Delete		removes all breakpoints
info break		lists all breakpoints
list _start		list a few lines of the source code around _start
list 7		list 10 lines of the source code starting on line 7
list 7, 20		list lines 7 thru 20 of the source code
10		

Command	Example	Description
Stepi		execute next instruction
stepi [n]	stepi 4	execute next n instructions
Nexti		execute next instruction, stepping over function calls
nexti [n]	nexti 4	execute next n instructions, stepping over function calls
where		show where execution halted
disas [addr]	disas _start	disassemble instructions at given address

Command	Example	Description
info registers		dump contents of all registers
print/d [expr]	print/d \$ecx	print expression in decimal
print/x [expr]	print/x \$ecx	print expression in hex
print/t [expr]	print/t \$ecx	print expression in binary
x/NFU [addr]	x/12xw &msg	Examine contents of memory in given format
display [expr]	display \$eax	automatically print the expression each time the program is halted
info display		show list of automatically displays
undisplay [n]	undisplay 1	remove an automatic display
undioplay [n]	undioplay 1	remove an automatic display