# Taxonomy of NoSQL

Key-value





• Graph database





Document-oriented



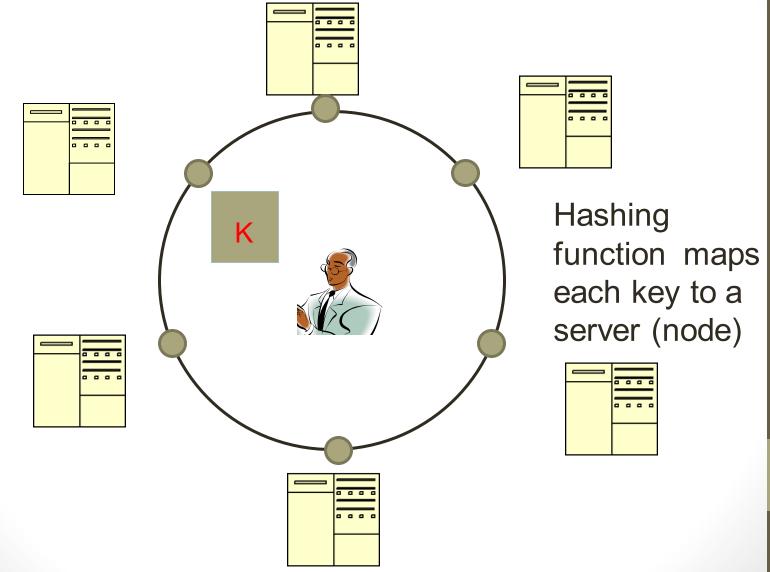


Column family





# Typical NoSQL architecture



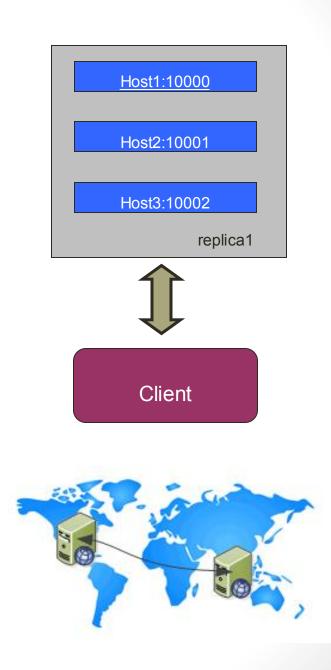
4

# Sharding of data

- Distributes a single logical database system across a cluster of machines
- Uses range-based partitioning to distribute documents based on a specific shard key
- Automatically balances the data associated with each shard
- Can be turned on and off per collection (table)

# **Replica Sets**

- Redundancy and Failover
- Zero downtime for upgrades and maintenance
- Master-slave replication
  - Strong Consistency
  - Delayed Consistency
- Geospatial features



# How does NoSQL vary from RDBMS?

- Looser schema definition
- Applications written to deal with specific documents/ data
  - Applications aware of the schema definition as opposed to the data
- Designed to handle distributed, large databases
- Trade offs:
  - No strong support for ad hoc queries but designed for speed and growth of database
    - Query language through the API
  - Relaxation of the ACID properties

# **Benefits of NoSQL**

### **Elastic Scaling**

- RDBMS scale up bigger load , bigger server
- NO SQL scale out distribute data across multiple hosts seamlessly

#### **DBA Specialists**

- RDMS require highly trained expert to monitor DB
- NoSQL require less management, automatic repair and simpler data models

### **Big Data**

- Huge increase in data RDMS: capacity and constraints of data volumes at its limits
- NoSQL designed for big data

# **Benefits of NoSQL**

#### **Flexible data models**

- Change management to schema for RDMS have to be carefully managed
- NoSQL databases more relaxed in structure of data
  - Database schema changes do not have to be managed as one complicated change unit
  - Application already written to address an amorphous schema

#### **Economics**

- RDMS rely on expensive proprietary servers to manage data
- No SQL: clusters of cheap commodity servers to manage the data and transaction volumes
- Cost per gigabyte or transaction/second for NoSQL can be lower than the cost for a RDBMS

# Drawbacks of NoSQL

- Support
  - RDBMS vendors provide a high level of support to clients
    - Stellar reputation
  - NoSQL are open source projects with startups supporting them
    - Reputation not yet established

## Maturity

- RDMS mature product: means stable and dependable
  - Also means old no longer cutting edge nor interesting
- NoSQL are still implementing their basic feature set

# Drawbacks of NoSQL

### Administration

- RDMS administrator well defined role
- No SQL's goal: no administrator necessary however NO SQL still requires effort to maintain

#### Lack of Expertise

- Whole workforce of trained and seasoned RDMS developers
- Still recruiting developers to the NoSQL camp

#### • Analytics and Business Intelligence

- RDMS designed to address this niche
- NoSQL designed to meet the needs of an Web 2.0 application - not designed for ad hoc query of the data
  - Tools are being developed to address this need

14

First example:



16

# What is MongoDB?

- Developed by 10gen
  - Founded in 2007
- A document-oriented, NoSQL database
  - Hash-based, schema-less database
    - No Data Definition Language
    - In practice, this means you can store hashes with any keys and values that you choose
      - Keys are a basic data type but in reality stored as strings
      - Document Identifiers (\_id) will be created for each document, field name reserved by system
    - Application tracks the schema and mapping
    - Uses BSON format
      - Based on JSON B stands for Binary
- Written in C++
- Supports APIs (drivers) in many computer languages
  - JavaScript, Python, Ruby, Perl, Java, Java Scala, C#, C++, Haskell, Erlang



# Functionality of MongoDB

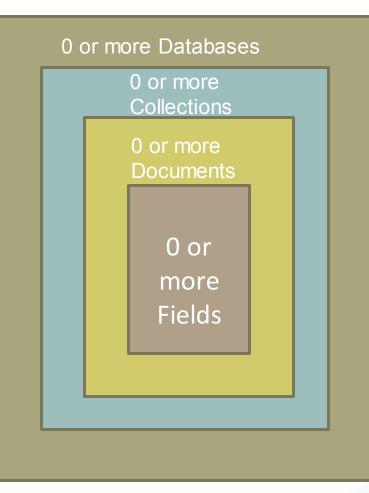
- Dynamic schema
  - No DDL
- Document-based database
- Secondary indexes
- Query language via an API
- Atomic writes and fully-consistent reads
  - If system configured that way
- Master-slave replication with automated failover (replica sets)
- Built-in horizontal scaling via automated range-based partitioning of data (sharding)
- No joins nor transactions

# Why use MongoDB?

- Simple queries
- Functionality provided applicable to most web applications
- Easy and fast integration of data
  - No ERD diagram
- Not well suited for heavy and complex transactions systems

# MongoDB: Hierarchical Objects

- A MongoDB instance may have zero or more 'databases'
- A database may have zero or more 'collections'.
- A collection may have zero or more 'documents'.
- A document may have one or more 'fields'.
- MongoDB 'Indexes' function much like their RDBMS counterparts.



# **RDB Concepts to NO SQL**

RDBMS		MongoDB	
Database	⇒	Database	Collection is not strict about what it
Table, View	⇒	Collection	Stores
Row	⇒	Document (BSON)	Schema-less Hierarchy is evident
Column	$\Rightarrow$	Field	in the design
Index	$\Rightarrow$	Index	Embedded Document ?
Join	$\Rightarrow$	Embedded Document	
Foreign Key	⇒	Reference	
Partition	$\Rightarrow$	Shard	

# MongoDB Processes and configuration

- Mongod Database instance
- Mongos Sharding processes
  - Analogous to a database router.
  - Processes all requests
  - Decides how many and which *mongods* should receive the query
  - Mongos collates the results, and sends it back to the client.
- Mongo an interactive shell ( a client)
  - Fully functional JavaScript environment for use with a MongoDB
- You can have one *mongos* for the whole system no matter how many mongods you have
- OR you can have one local *mongos* for every client if you wanted to minimize network latency.

# Choices made for Design of MongoDB

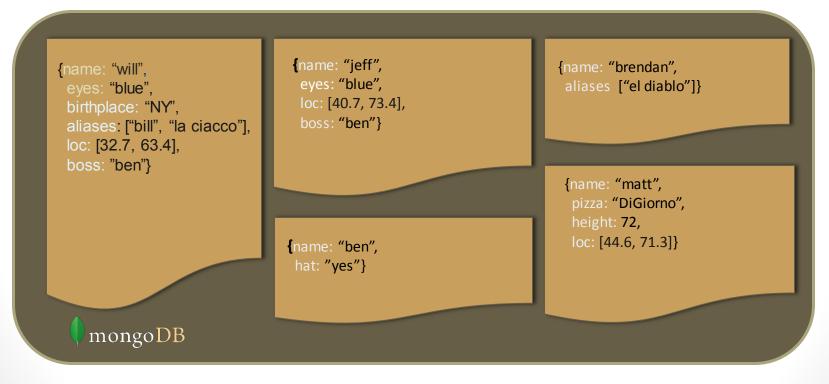
- Scale horizontally over commodity hardware
  - Lots of relatively inexpensive servers
- Keep the functionality that works well in RDBMSs
  - Ad hoc queries
  - Fully featured indexes
  - Secondary indexes
- What doesn't distribute well in RDB?
  - Long running multi-row transactions
  - Joins
  - Both artifacts of the relational data model (row x column)

## **BSON** format

- Binary-encoded serialization of JSON-like documents
- Zero or more key/value pairs are stored as a single entity
- Each entry consists of a field name, a data type, and a value
- Large elements in a BSON document are prefixed with a length field to facilitate scanning

# Schema Free

- MongoDB does not need any pre-defined data schema
- Every document in a collection could have different data
  - Addresses NULL data fields

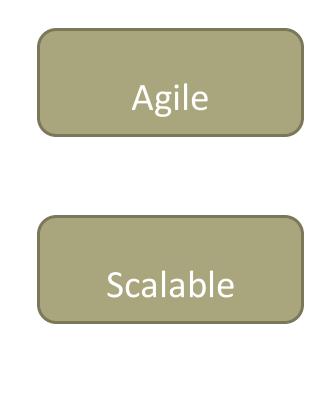


# **JSON** format

- Data is in name / value pairs
- A name/value pair consists of a field name followed by a colon, followed by a value:
  - Example: "name": "R2-D2"
- Data is separated by commas
  - Example: "name": "R2-D2", race : "Droid"
- Curly braces hold objects
  - Example: {"name": "R2-D2", race : "Droid", affiliation: "rebels"}
- An array is stored in brackets []
  - Example [ {"name": "R2-D2", race : "Droid", affiliation: "rebels"},
  - {"name": "Yoda", affiliation: "rebels"} ]

# **MongoDB Features**

- Document-Oriented storage
- Full Index Support
- Replication & High Availability
- Auto-Sharding
- Querying
- Fast In-Place Updates
- Map/Reduce functionality



# **Index Functionality**

- B+ tree indexes
- An index is automatically created on the \_id field (the primary key)
- Users can create other indexes to improve query performance or to enforce Unique values for a particular field
- Supports single field index as well as Compound index
  - Like SQL order of the fields in a compound index matters
  - If you index a field that holds an array value, MongoDB creates separate index entries for *every* element of the array
- Sparse property of an index ensures that the index only contain entries for documents that have the indexed field. (so ignore records that do not have the field defined)
- If an index is both unique and sparse then the system will reject records that have a duplicate key value but allow records that do not have the indexed field defined

# **CRUD** operations

- Create
  - db.collection.insert( <document> )
  - db.collection.save( <document> )
  - db.collection.update( <query>, <update>, { upsert: true } )
- Read
  - db.collection.find( <query>, <projection> )
  - db.collection.findOne( <query>, <projection> )
- Update
  - db.collection.update( <query>, <update>, <options> )
- Delete
  - db.collection.remove( <query>, <justOne> )

## Collection specifies the collection or the 'table' to store the document

# **Create Operations**

Db.collection specifies the collection or the 'table' to store the document

- db.collection\_name.insert( <document> )
  - Omit the \_id field to have MongoDB generate a unique key
  - Example db.parts.insert( {{type: "screwdriver", quantity: 15 })
  - db.parts.insert({\_id:10, type: "hammer", quantity:1 })
- db.collection\_name.update( <query>, <update>, { upsert: true } )
  - Will update 1 or more records in a collection satisfying query
- db.collection\_name.save( <document> )
  - Updates an existing record or creates a new record

## **Read Operations**

- db.collection.find( <query>, <projection> ).cursor modified
  - Provides functionality similar to the SELECT command
    - <query> where condition , <projection> fields in result set
  - Example: var PartsCursor = db.parts.find({parts: "hammer"}).limit(5)
  - Has cursors to handle a result set
  - Can modify the query to impose limits, skips, and sort orders.
  - Can specify to return the 'top' number of records from the result set
- db.collection.findOne( <query>, <projection> )

# **Query Operators**

Name	Description		
\$eq	Matches value that are equal to a specified value		
\$gt, \$gte	Matches values that are greater than (or equal to a specified value		
\$lt, \$lte	Matches values less than or ( equal to ) a specified value		
\$ne	Matches values that are not equal to a specified value		
\$in	Matches any of the values specified in an array		
\$nin	Matches none of the values specified in an array		
\$or	Joins query clauses with a logical OR returns all		
\$and	Join query clauses with a loginal AND		
\$not	Inverts the effect of a query expression		
\$nor	Join query clauses with a logical NOR		
\$exists	Matches documents that have a specified field		

https://docs.mongodb.org/manual/reference/operator/query/

# **Update Operations**

- db.collection\_name.insert( <document> )
  - Omit the \_id field to have MongoDB generate a unique key
  - Example db.parts.insert( {{type: "screwdriver", quantity: 15 })
  - db.parts.insert({\_id:10, type: "hammer", quantity:1 })
- db.collection\_name.save( <document> )
  - Updates an existing record or creates a new record
- db.collection\_name.update( <query>, <update>, { upsert: true } )
  - Will update 1 or more records in a collection satisfying query
- db.collection\_name.findAndModify(<query>, <sort>,<update>,<new>, <fields>,<upsert>)
  - Modify existing record(s) retrieve old or new version of the record

## **Delete Operations**

- db.collection\_name.remove(<query>, <justone>)
  - Delete all records from a collection or matching a criterion
  - <justone> specifies to delete only 1 record matching the criterion
  - Example: db.parts.remove(type: /^h/ }) remove all parts starting with h
  - Db.parts.remove() delete all documents in the parts collections

## **CRUD** examples

> db.user.insert({
 first: "John",
 last : "Doe",
 age: 39

})

> db.user.find ()
{ "\_id" : ObjectId("51"),
 "first" : "John",
 "last" : "Doe",
 "age" : 39

> db.user.update(
 {"\_id" : ObjectId("51")},
 {
 \$set: {
 age: 40,
 salary: 7000}
 }

> db.user.remove({
 "first": /^J/

})

36

## SQL vs. Mongo DB entities

**My SQL** START TRANSACTION; **INSERT INTO contacts VALUES** (NULL, 'joeblow'); INSERT INTO contact\_emails VALUES (NULL, "joe@blow.com", LAST\_INSERT\_ID() ), (NULL, "joseph@blow.com", LAST\_INSERT\_ID() ); COMMIT;



Designed to deal with large & distributed

# Aggregated functionality

**Aggregation framework** provides SQL-like aggregation functionality

- Pipeline documents from a collection pass through an aggregation pipeline, which transforms these objects as they pass through
- Expressions produce output documents based on calculations performed on input documents
- Example db.**parts**.aggregate ( {\$group : {\_id: type, totalquantity
  - : {\$sum:quanity}} })

# Map reduce functionality

- Performs complex aggregator functions given a collection of keys, value pairs
- Must provide at least a map function, reduction function and a name of the result set
- db.collection.mapReduce( <mapfunction>, <reducefunction>, { out: <collection>, query: <document>, sort: <document>, limit: <number>, finalize: <function>, scope: <document>, jsMode: <boolean>, verbose: <boolean> } )
- More description of map reduce next lecture

# Indexes: High performance read

- Typically used for frequently used queries
- Necessary when the total size of the documents exceeds the amount of available RAM.
- Defined on the collection level
  - Can be defined on 1 or more fields
    - Composite index (SQL) → Compound index (MongoDB)
- B-tree index
- Only 1 index can be used by the query optimizer when retrieving data
- Index covers a query match the query conditions and return the results using only the index;
  - Use index to provide the results.

# **Replication of data**

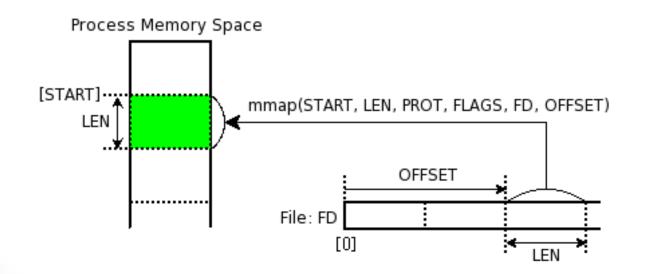
- Ensures redundancy, backup, and automatic failover
  - Recovery manager in the RDMS
- Replication occurs through groups of servers known as replica sets
  - Primary set set of servers that client tasks direct updates to
  - Secondary set set of servers used for duplication of data
  - At the most can have 12 replica sets
    - Many different properties can be associated with a secondary set i.e. secondary-only, hidden delayed, arbiters, non-voting
  - If the primary set fails the secondary sets 'vote' to elect the new primary set

# **Consistency of data**

- All read operations issued to the primary of a replica set are consistent with the last write operation
  - Reads to a primary have strict consistency
    - Reads reflect the latest changes to the data
  - Reads to a secondary have eventual consistency
    - Updates propagate gradually
  - If clients permit reads from secondary sets then client may read a previous state of the database
  - Failure occurs before the secondary nodes are updated
    - System identifies when a rollback needs to occur
    - Users are responsible for manually applying rollback changes

# Provides Memory Mapped Files

- "A memory-mapped file is a segment of virtual memory which has been assigned a direct byte-for-byte correlation with some portion of a file or file-like resource."<sup>1</sup>
- mmap()



# **Other additional features**

- Supports geospatial data of type
  - Spherical
    - Provides longitude and latitude
  - Flat
    - 2 dimensional points on a plane
  - Geospatial indexes