First-Order Logic: Review

First-order logic

- First-order logic (FOL) models the world in terms of
 - Objects, which are things with individual identities
 - **Properties** of objects that distinguish them from others
 - **Relations** that hold among sets of objects
 - Functions, which are a subset of relations where there is only one "value" for any given "input"
- Examples:
 - Objects: Students, lectures, companies, cars ...
 - Relations: Brother-of, bigger-than, outside, part-of, hascolor, occurs-after, owns, visits, precedes, ...
 - Properties: blue, oval, even, large, ...
 - Functions: father-of, best-friend, second-half, more-than ...

User provides

- **Constant symbols** representing individuals in the world
 - -Mary, 3, green
- Function symbols, map individuals to individuals
 - -father_of(Mary) = John
 - $-color_of(Sky) = Blue$
- Predicate symbols, map individuals to truth values
 - -greater(5,3)
 - -green(Grass)
 - -color(Grass, Green)

FOL Provides

- Variable symbols
 - -E.g., x, y, foo
- Connectives
 - -Same as in propositional logic: not (\neg) , and (\land) , or (\lor) , implies (\rightarrow) , iff (\iff)
- Quantifiers
 - -Universal $\forall x$ or (Ax)
 - -Existential **3**x or (Ex)

Sentences: built from terms and atoms

- A term (denoting a real-world individual) is a constant symbol, variable symbol, or n-place function of n terms.
- Examples of terms:
 - -Constants: john, umbc
 - -Variables: x, y, z
 - -Functions: mother_of(john), phone(mother(x))
- Ground terms have no variables in them
 - -A term with no variables is a ground term, i.e., john, father_of(father_of(john))

Sentences: built from terms and atoms

- An **atomic sentence** (which has value true or false) is an n-place predicate of n terms, e.g.:
 - -green(Kermit))
 - -between(Philadelphia, Baltimore, DC)
 - -loves(X, mother(X))
- A **complex sentence** is formed from atomic sentences connected by the logical connectives:
 - $\neg P, P \lor Q, P \land Q, P \rightarrow Q, P \leftrightarrow Q$ where P and Q are sentences

Sentences: built from terms and atoms

• A quantified sentence adds quantifiers \forall and \exists $-\forall x loves(x, mother(x))$

 $-\exists x \text{ number}(x) \land \text{ greater}(x, 100), \text{ prime}(x)$

• A well-formed formula (wff) is a sentence containing no "free" variables. That is, all variables are "bound" by either a universal or existential quantifiers.

 $(\forall x)P(x,y)$ has x bound as a universally quantified variable, but y is free

A BNF for FOL

```
S := <Sentence> ;
<Sentence> := <AtomicSentence> |
          <Sentence> <Connective> <Sentence> |
          <Quantifier> <Variable>,... <Sentence> |
          "NOT" <Sentence> |
          "(" <Sentence> ")";
<AtomicSentence> := <Predicate> "(" <Term>, ... ")" |
                    <Term> "=" <Term>;
<Term> := <Function> "(" <Term>, ... ")"
          <Constant>
          <Variable>;
<Connective> := "AND" | "OR" | "IMPLIES" | "EQUIVALENT";
<Quantifier> := "EXISTS" | "FORALL" ;
<Constant> := "A" | "X1" | "John" | ... ;
<Variable> := "a" | "x" | "s" | ... ;
<Predicate> := "Before" | "HasColor" | "Raining" | ... ;
<Function> := "Mother" | "LeftLegOf" | ...;
```

Quantifiers

- Universal quantification
 - $-(\forall x)P(x)$ means P holds for all values of x in domain associated with variable
 - $-E.g., (\forall x) \text{ dolphin}(x) \rightarrow mammal(x)$
- Existential quantification
 - $-(\exists x)P(x)$ means P holds for some value of x in domain associated with variable
 - -E.g., ($\exists x$) mammal(x) \land lays_eggs(x)
 - -Permits one to make a statement about some object without naming it

Quantifiers

- Universal quantifiers often used with *implies* to form *rules*:
 (∀x) student(x) → smart(x) means "All students are smart"
- Universal quantification is *rarely* used to make blanket statements about every individual in the world:

 $(\forall x)$ student(x) \land smart(x) means "Everyone in the world is a student and is smart"

- Existential quantifiers are usually used with "and" to specify a list of properties about an individual:
 (∃x) student(x) ∧ smart(x) means "There is a student who is smart"
- Common mistake: represent this EN sentence in FOL as: (∃x) student(x) → smart(x)
 - What does this sentence mean?

Quantifier Scope

- FOL sentences have structure, like programs
- In particular, the variables in a sentence have a scope
- For example, suppose we want to say
 - "everyone who is alive loves someone"
 - $-(\forall x) \text{ alive}(x) \rightarrow (\exists y) \text{ loves}(x,y)$
- Here's how we scope the variables

$$(\forall x) alive(x) \rightarrow (\exists y) loves(x,y)$$



Quantifier Scope

- Switching order of universal quantifiers *does not* change the meaning
 - $(\forall x)(\forall y)P(x,y) \leftrightarrow (\forall y)(\forall x) P(x,y)$
 - "Dogs hate cats" (i.e., "all dogs hate all cats")
- You can switch order of existential quantifiers
 - $-(\exists x)(\exists y)P(x,y) \leftrightarrow (\exists y)(\exists x) P(x,y)$
 - "A cat killed a dog"
- Switching order of universals and existentials *does* change meaning:
 - Everyone likes someone: $(\forall x)(\exists y)$ likes(x,y)
 - Someone is liked by everyone: $(\exists y)(\forall x)$ likes(x,y)

Connections between All and Exists

• We can relate sentences involving ∀ and ∃ using extensions to <u>De Morgan's laws</u>:

1.
$$(\forall x) \neg P(x) \leftrightarrow \neg (\exists x) P(x)$$

2. $\neg (\forall x) P \leftrightarrow (\exists x) \neg P(x)$
3. $(\forall x) P(x) \leftrightarrow \neg (\exists x) \neg P(x)$
4. $(\exists x) P(x) \leftrightarrow \neg (\forall x) \neg P(x)$

- Examples
 - 1. All dogs don't like cats \leftrightarrow No dogs like cats
 - 2. Not all dogs dance \leftrightarrow There is a dog that doesn't dance
 - 3. All dogs sleep \leftrightarrow There is no dog that doesn't sleep
 - 4. There is a dog that talks \leftrightarrow Not all dogs can't talk

Quantified inference rules

• Universal instantiation

 $-\forall x P(x) \therefore P(A) \# where A is some constant$

- Universal generalization
 -P(A) ∧ P(B) ... ∴ ∀x P(x) # *if AB*... *enumerate all* # *individuals*
- Existential instantiation $-\exists x P(x) \therefore P(F)$
- Existential generalization $-P(A) \therefore \exists x P(x)$
- ←Skolem* constant F F must be a "new" constant not appearing in the KB

* After <u>Thoralf Skolem</u>

Universal instantiation (a.k.a. universal elimination)

- If (∀x) P(x) is true, then P(C) is true, where C is *any* constant in the domain of x, e.g.:
 (∀x) eats(John, x) ⇒ eats(John, Cheese18)
- Note that function applied to ground terms is also a constant

 $(\forall x) eats(John, x) \Rightarrow$ eats(John, contents(Box42))

Existential instantiation (a.k.a. existential elimination)

• From $(\exists x) P(x)$ infer P(c), e.g.:

 $-(\exists x) eats(Mikey, x) \rightarrow eats(Mikey, Stuff345)$

- The variable is replaced by a **brand-new constant** not occurring in this or any sentence in the KB
- Also known as skolemization; constant is a skolem constant
- We don't want to accidentally draw other inferences about it by introducing the constant
- Can use this to reason about unknown objects, rather than constantly manipulating existential quantifiers

Existential generalization (a.k.a. existential introduction)

- If P(c) is true, then (∃x) P(x) is inferred, e.g.: Eats(Mickey, Cheese18) ⇒
 (∃x) eats(Mickey, x)
- All instances of the given constant symbol are replaced by the new variable symbol
- Note that the variable symbol cannot already exist anywhere in the expression

Translating English to FOL

- **Every gardener likes the sun**
 - $\forall x \text{ gardener}(x) \rightarrow \text{likes}(x, \text{Sun})$
- You can fool some of the people all of the time $\exists x \forall t \ person(x) \land time(t) \rightarrow can-fool(x, t)$
- You can fool all of the people some of the time

 $\exists t \text{ time}(t) \land \forall x \text{ person}(x) \rightarrow \text{can-fool}(x, t)$ $\forall x \text{ person}(x) \rightarrow \exists t \text{ time}(t) \land \text{can-fool}(x, t)$

Note 2 possible readings of NL sentence

All purple mushrooms are poisonous

 $\forall x (mushroom(x) \land purple(x)) \rightarrow poisonous(x)$

Translating English to FOL

No purple mushroom is poisonous (two ways)

- $\neg \exists x \text{ purple}(x) \land \text{mushroom}(x) \land \text{poisonous}(x)$
- $\forall x \pmod{x} \land purple(x) \rightarrow \neg poisonous(x)$

There are exactly two purple mushrooms

 $\begin{aligned} \exists x \ \exists y \ mushroom(x) \land purple(x) \land mushroom(y) \land \\ purple(y) \land \neg(x=y) \land \forall z \ (mushroom(z) \land purple(z)) \\ \rightarrow ((x=z) \lor (y=z)) \end{aligned}$

Obama is not short

¬short(Obama)

Logic and People



- People can easily be confused by logic
- And are often suspicious of it, or give it too much weight

Monty Python example (Russell & Norvig)

FIRST VILLAGER: We have found a witch. May we burn her?
ALL: A witch! Burn her!
BEDEVERE: Why do you think she is a witch?
SECOND VILLAGER: She turned *me* into a newt.
B: A newt?
V2 (after looking at himself for some time): I got better.

ALL: Burn her anyway.

B: Quiet! Quiet! There are ways of telling whether she is a witch.



- **B:** Tell me... what do you do with witches?
- ALL: Burn them!
- **B:** And what do you burn, apart from witches?
- **V4:** ...wood?
- **B:** So why do witches burn?

V2 (*pianissimo*): **because they' re made of wood?**

- **B:** Good.
- ALL: I see. Yes, of course.

- **B:** So how can we tell if she is made of wood?
- V1: Make a bridge out of her.
- B: Ah... but can you not also make bridges out of stone?
- ALL: Yes, of course... um... er...
- **B:** Does wood sink in water?
- **ALL:** No, no, it floats. Throw her in the pond.
- **B:** Wait. Wait... tell me, what also floats on water?
- ALL: Bread? No, no no. Apples... gravy... very small rocks...

B: No, no, no,





KING ARTHUR: A duck!

(They all turn and look at Arthur. Bedevere looks up, very impressed.)

- B: Exactly. So... logically...
- V1 (beginning to pick up the thread): If she... weighs the same as a duck... she's made of wood.
- **B:** And therefore?

ALL: A witch!

Fallacy: Affirming the conclusion $\forall x witch(x) \rightarrow burns(x)$ $\forall x wood(x) \rightarrow burns(x)$

 $\therefore \forall z \text{ witch}(x) \rightarrow \text{wood}(x)$



 $p \rightarrow q$ $r \rightarrow q$

Monty Python Near-Fallacy #2

 $wood(x) \rightarrow can-build-bridge(x)$

 \therefore can-build-bridge(x) \rightarrow wood(x)

• B: Ah... but can you not also make bridges out of stone?

Monty Python Fallacy #3

 $\forall x \text{ wood}(x) \rightarrow \text{floats}(x)$ $\forall x \text{ duck-weight}(x) \rightarrow \text{floats}(x)$

 $\therefore \forall x \text{ duck-weight}(x) \rightarrow wood(x)$

 $p \rightarrow q$ $r \rightarrow q$

 $\therefore r \rightarrow p$

Monty Python Fallacy #4

 $\forall z \text{ light}(z) \rightarrow wood(z)$ light(W)

 $\therefore \text{ wood}(W) \qquad \qquad \% \text{ ok}.....$

witch(W) \rightarrow wood(W)

% applying universal instan. % to fallacious conclusion #1

wood(W)

 \therefore witch(z)

Example: A simple genealogy KB by FOL

• Build a small genealogy knowledge base using FOL that

- contains facts of immediate family relations (spouses, parents, etc.)
- contains definitions of more complex relations (ancestors, relatives)
- is able to answer queries about relationships between people

• Predicates:

- parent(x, y), child(x, y), father(x, y), daughter(x, y), etc.
- spouse(x, y), husband(x, y), wife(x,y)
- ancestor(x, y), descendant(x, y)
- male(x), female(y)
- relative(x, y)

• Facts:

- husband(Joe, Mary), son(Fred, Joe)
- spouse(John, Nancy), male(John), son(Mark, Nancy)
- father(Jack, Nancy), daughter(Linda, Jack)
- daughter(Liz, Linda)
- etc.

Rules for genealogical relations

 $(\forall x, y) \text{ parent}(x, y) \leftrightarrow \text{child } (y, x)$ $(\forall x, y)$ father(x, y) \leftrightarrow parent(x, y) \land male(x) ; similarly for mother(x, y) $(\forall x, y)$ daughter(x, y) \leftrightarrow child(x, y) \land female(x) ; similarly for son(x, y) $(\forall x, y)$ husband $(x, y) \leftrightarrow$ spouse $(x, y) \land$ male(x); similarly for wife(x, y) $(\forall x, y)$ spouse $(x, y) \leftrightarrow$ spouse(y, x); spouse relation is symmetric $(\forall x, y)$ parent $(x, y) \rightarrow ancestor(x, y)$ $(\forall x, y)(\exists z) \text{ parent}(x, z) \land \text{ ancestor}(z, y) \rightarrow \text{ ancestor}(x, y)$ $(\forall x, y)$ descendant $(x, y) \leftrightarrow$ ancestor(y, x) $(\forall x, y)(\exists z)$ ancestor $(z, x) \land$ ancestor $(z, y) \rightarrow$ relative(x, y);related by common ancestry $(\forall x, y)$ spouse(x, y) \rightarrow relative(x, y) ;related by marriage $(\forall x, y)(\exists z)$ relative $(z, x) \land$ relative $(z, y) \rightarrow$ relative(x, y); transitive $(\forall x, y)$ relative $(x, y) \leftrightarrow$ relative(y, x); symmetric

• Queries

- ancestor(Jack, Fred) ; the answer is yes
- relative(Liz, Joe) ; the answer is yes
- relative(Nancy, Matthew) ;no answer, no under closed world assumption
- $-(\exists z) \operatorname{ancestor}(z, \operatorname{Fred}) \land \operatorname{ancestor}(z, \operatorname{Liz})$

Axioms for Set Theory in FOL

- The only sets are the empty set and those made by adjoining something to a set: ∀s set(s) <=> (s=EmptySet) v (∃x,r Set(r) ^ s=Adjoin(s,r))
- 2. The empty set has no elements adjoined to it:
 - $\sim \exists x,s Adjoin(x,s)=EmptySet$
- 3. Adjoining an element already in the set has no effect:

 \forall x,s Member(x,s) <=> s=Adjoin(x,s)

4. The only members of a set are the elements that were adjoined into it:

 $\forall x,s \text{ Member}(x,s) \iff \exists y,r (s=Adjoin(y,r) \land (x=y \lor Member(x,r)))$

- 5. A set is a subset of another iff all of the 1st set's members are members of the 2nd:
 ∀s,r Subset(s,r) <=> (∀x Member(x,s) => Member(x,r))
- 6. Two sets are equal iff each is a subset of the other:

 \forall s,r (s=r) <=> (subset(s,r) ^ subset(r,s))

7. Intersection

```
\forallx,s1,s2 member(X,intersection(S1,S2)) <=> member(X,s1) ^ member(X,s2)
```

8. Union

 $\exists x,s1,s2 \text{ member}(X,union(s1,s2)) \leq member(X,s1) \lor member(X,s2)$

Semantics of FOL

- **Domain M:** the set of all objects in the world (of interest)
- Interpretation I: includes
 - Assign each constant to an object in M
 - Define each function of n arguments as a mapping $M^n \Rightarrow M$
 - Define each predicate of n arguments as a mapping $M^n \Longrightarrow \{T, F\}$
 - Therefore, every ground predicate with any instantiation will have a truth value
 - In general there's an infinite number of interpretations because |M| is infinite
- Define logical connectives: ~, ^, v, =>, <=> as in PL
- Define semantics of $(\forall x)$ and $(\exists x)$
 - $-(\forall x) P(x)$ is true iff P(x) is true under all interpretations
 - $-(\exists x) P(x)$ is true iff P(x) is true under some interpretation

- **Model:** an interpretation of a set of sentences such that every sentence is *True*
- A sentence is
 - -satisfiable if it is true under some interpretation
 - -valid if it is true under all possible interpretations
 - -inconsistent if there does not exist any interpretation under which the sentence is true
- Logical consequence: S |= X if all models of S are also models of X

Axioms, definitions and theorems

- Axioms are facts and rules that attempt to capture all of the (important) facts and concepts about a domain; axioms can be used to prove theorems
- -Mathematicians don't want any unnecessary (dependent) axioms, i.e. ones that can be derived from other axioms
- -Dependent axioms can make reasoning faster, however
- -Choosing a good set of axioms for a domain is a design problem
- A definition of a predicate is of the form "p(X) ↔ …" and can be decomposed into two parts

-Necessary description: " $p(x) \rightarrow \dots$ "

- -Sufficient description " $p(x) \leftarrow \dots$ "
- -Some concepts don't have complete definitions (e.g., person(x))

More on definitions

Example: define father(x, y) by parent(x, y) and male(x)

• **parent(x, y)** is a necessary (but not sufficient) description of father(x, y)

 $father(x, y) \rightarrow parent(x, y)$

 parent(x, y) ^ male(x) ^ age(x, 35) is a sufficient (but not necessary) description of father(x, y):

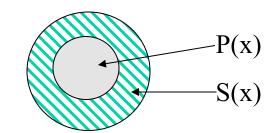
 $father(x, y) \leftarrow parent(x, y) \land male(x) \land age(x, 35)$

• parent(x, y) ^ male(x) is a necessary and sufficient description of father(x, y)

 $parent(x, y) \land male(x) \leftrightarrow father(x, y)$

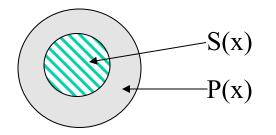
More on definitions

S(x) is a necessary condition of P(x)



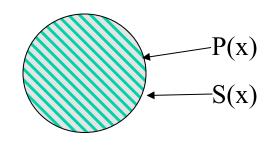
$$(\forall x) P(x) \Longrightarrow S(x)$$

S(x) is a sufficient condition of P(x)



$$(\forall x) P(x) \leq S(x)$$

S(x) is a necessary and sufficient condition of P(x)



 $(\forall x) P(x) \leq S(x)$

Higher-order logic

- FOL only allows to quantify over variables, and variables can only range over objects.
- HOL allows us to quantify over relations
- Example: (quantify over functions)
 - "two functions are equal iff they produce the same value for all arguments"

$$\forall f \forall g (f = g) \iff (\forall x f(x) = g(x))$$

- Example: (quantify over predicates) $\forall r \text{ transitive}(r) \rightarrow (\forall xyz) r(x,y) \land r(y,z) \rightarrow r(x,z))$
- More expressive, but undecidable, in general

Expressing uniqueness

- We often want to say that there is a single, unique object that satisfies a certain condition
- There exists a unique x such that king(x) is true
 - $-\exists x \operatorname{king}(x) \land \forall y \operatorname{(king}(y) \rightarrow x=y)$
 - $-\exists x \operatorname{king}(x) \land \neg \exists y \operatorname{(king}(y) \land x \neq y)$
 - $-\exists! x king(x)$
- "Every country has exactly one ruler" $-\forall c \text{ country}(c) \rightarrow \exists ! r \text{ ruler}(c,r)$
- Iota operator: $\iota x P(x)$ means "the unique x such that p(x) is true"
 - "The unique ruler of Freedonia is dead"
 - dead(\u00ed x ruler(freedonia,x))



Notational differences

- Different symbols for and, or, not, implies, ...
 - $\forall \exists \Rightarrow \Leftrightarrow \land \lor \neg \bullet \supset$
 - $-p v (q^{\wedge} r)$
 - -p + (q * r)
- Prolog

cat(X) :- furry(X), meows (X), has(X, claws)

• Lispy notations

(forall ?x (implies (and (furry ?x)

(meows ?x) (has ?x claws)) (cat ?x)))

39

FOL Summary

- First order logic (FOL) introduces predicates, functions and quantifiers
- More expressive, but reasoning is more complex
 - Reasoning in propositional logic is NP hard, FOL is semidecidable
- A common AI knowledge representation language
 - Other KR languages (e.g., <u>OWL</u>) are often defined by mapping them to FOL
- FOL variables range over objects
 - HOL variables can range over functions, predicates or sentences