Thoughts on Human Emotions, Communication Breakthroughs, and the Next Generation of Data Mining

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Roadmap

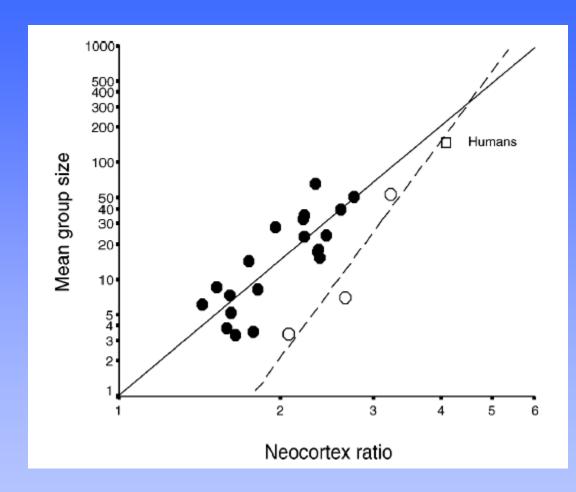
Human emotions and communication

- Communication breakthroughs of the past
- What is missing?
- How data mining can help

Human Emotions and the Need for Interactions







 R.I.M. Dunbar, THE SOCIAL BRAIN: Mind, Language, and Society in Evolutionary Perspective, Annual Review of Anthropology, October 2003, Vol. 32, Pages 163-181

The First Breakthrough: Speech

- Early form of language,200,000 years ago
- Local Communication
- Can communicate with only those who are nearby and can hear what you are saying.



Oracle of Apollo, Delphi

Extending the Range Over Time

- **30,000 BC**
- Observe an event
- Document for posterior generations
- One to Some



African talking drum.



African talking drum.

Expanding the Reach



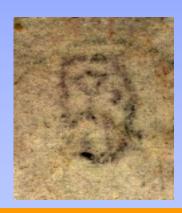
A Scandinavian fire beacon.



19th century postal system in Eastern Europe.



African talking drum.



18th century stamp in India.

Evolution of Communication Structure

One to Some

One to One

Technology in 19th-21st Century



Siemens Telex



Radio from 1959



Telephone from 1896.



Cell-phone in 2007

Further Evolution of Communication Structure

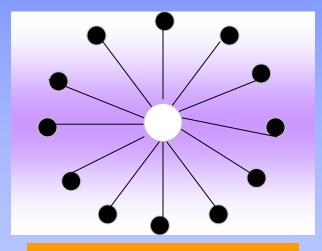
- One to One
- Many to One
- Mostly Address-based

That is Changing

- Spams
- Social networking sites
- Search engines
- Citizen Journalism

Problems of Current Client-Server Models

- Economics of Mass Communication
- Privacy and Intellectual Property Issues
- Not Scalable



Reliance on a central server.

Current Approach

Taking your TV remote away and letting someone else to find the right content for you...Hmmm...



Channel 1
Channel 2

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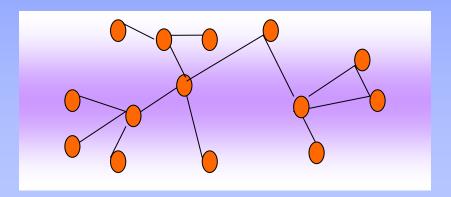
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Channel 150

Note the Remote

A Local Approach

- Local control in distributed systems
- Efficient global communication through local interactions
- Bounding the cost at every node



Examples in Natural Systems

- Human societies
- Swarm behavior in fish schools
- Insect colonies



Fish school



Termite colonies

Peer-to-peer (P2P) Networks

- Relies primarily on the computing resources of the participants in the network rather than a relatively low number of servers.
- P2P networks are typically used for connecting nodes via largely ad hoc connections.
- No central administrator/coordinator
- Peers simultaneously function as both "clients" and "servers"
- Privacy is an important issue in most P2P applications

Where do we find P2P Networks?

Applications:

- File-sharing networks: KaZAa, Napster, Gnutella
- P2P network storage, web caching,
- P2P bio-informatics,
- P2P astronomy,
- P2P Information retrieval
- P2P Sensor Networks?
- P2P Mobile Ad-hoc NETwork (MANET)?
- Next Generation:
 - P2P Search Engines, Social Networking, Digital libraries, P2P "YouTube"?

P2P Web Mining







Web mining in a sever-less environment

Useful Browser Data

- Web-browser history
- Browser cache
- Click-stream data stored at browser (browsing pattern)
- Search queries typed in the search engine
- User profile
- Bookmarks
- Challenges
 - Indexing, clustering, data analysis in a decentralized asynchronous manner
 - Scalability
 - Privacy

References on P2P Web Mining

 K. Das, K. Bhaduri, K. Liu, H. Kargupta. (2006). Identifying Significant Inner Product Elements in a Peer-to-Peer Network. IEEE Transactions on Knowledge and Data Engineering. (Accepted, in press)

K. Liu, K Bhaduri, K. Das, P. Nguyen, H. Kargupta (2006). Client-side Web Mining for Community Formation in Peer-to-Peer Environments. ACM SIGKDD Explorations. Volume 8, Issue 2, Pages 11 - 20.

P2P NASA Astronomy Data Mining

- Virtual Observatories
 - Client-server architecture
 - Consider Sloan Digital Sky Survey:
 - 2M hits per month
 - traffic is doubling every 15 months
 - Need better scalability
- MyDB: Download and locally manage your data
- Network of such databases
- Searching, clustering, and outlier detection in P2P virtual observatory data network.
- NASA AIST Project at UMBC

Some References

- D. Peleg. (2000) Distributed Computing: A Locality-Sensitive Approach, SIAM, Philadelphia.
- M. Naor and L. Stockmeyer. (1995). What can be computed locally? SIAM Journal on Computing, Volume 24, Issue 6, Pages: 1259 1277
- H. Kargupta and K. Sivakumar, (2004) Existential Pleasures of Distributed Data
 Mining. Data Mining: Next Generation Challenges and Future Directions. Editors: H.
 Kargupta, A. Joshi, K. Sivakumar, and Y. Yesha. AAAI/MIT Press.
- S. Datta, K. Bhaduri, C. Giannella, R. Wolff, and H. Kargupta. (2006). Distributed Data Mining in Peer-to-Peer Networks. IEEE Internet Computing special issue on Distributed Data Mining, Volume 10, Number 4, Pages 18 - 26.
- Assaf Schuster and Ran Wolff. (2003) Association Rule Mining in Peer-to-Peer Systems Special Issue on Distributed and Mobile Data Mining, IEEE Transactions on System, Man, Cybernetics, Part B.

Recommendations and a Question

Think computing from a truly interdisciplinary perspective

 Technology does not matter unless it can "sync" with human needs

Does the current client-server model for connecting with others "sync" with our basic needs?